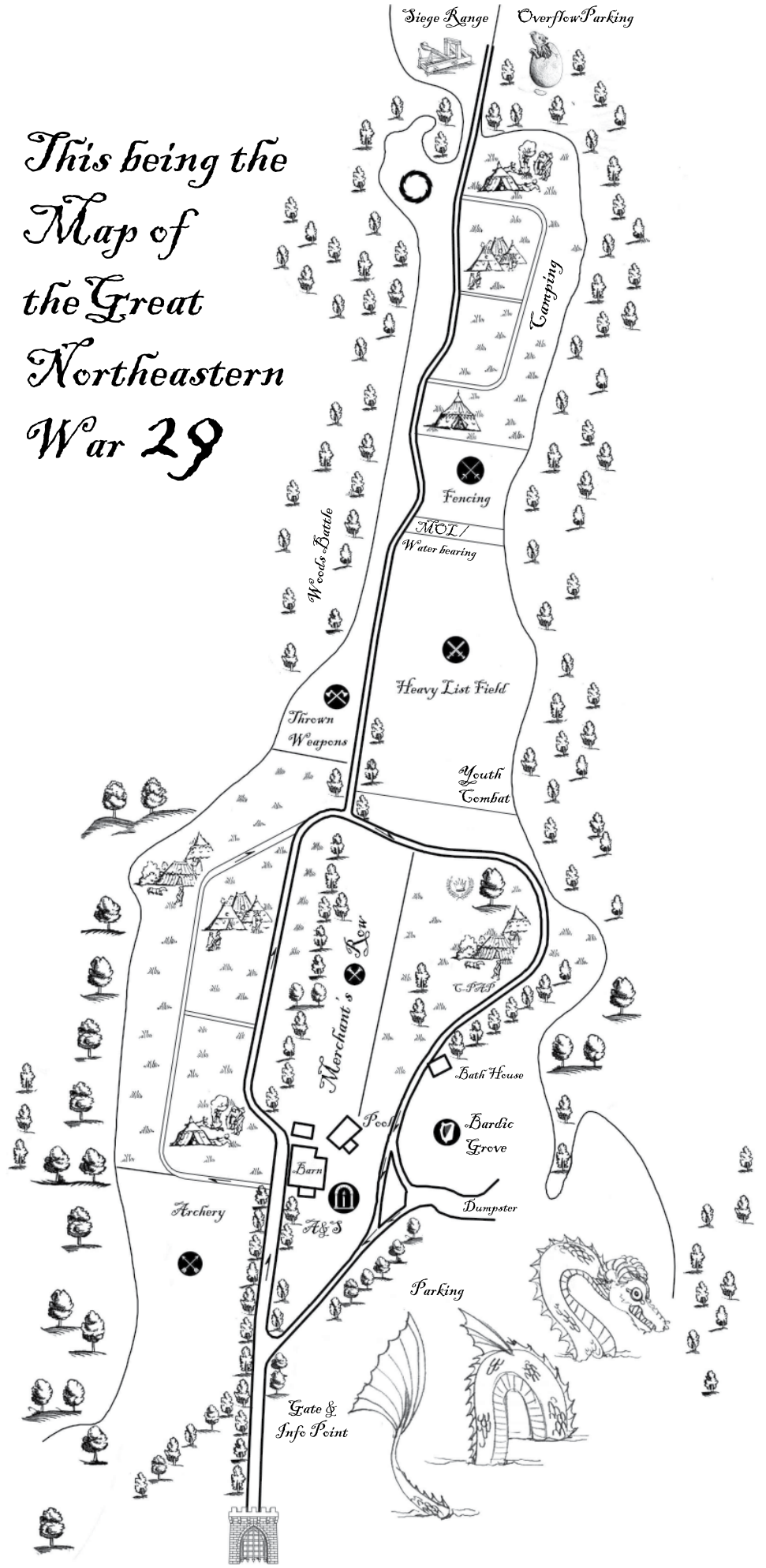


# Great Dortheasterm War 29

The Province of Malagentia v  
The Barony of Bergental  
JULY 9 - 12, 2015 A.S. I



*This being the  
Map of  
the Great  
Northeastern  
War 29*



# Greetings and Welcome To This The 29th Great Northeastern War

It is my special privilege to welcome you to Great Northeastern War XXIX. This event has been eleven months in the making and I hope you enjoy it as much as we have enjoyed putting it together.

Fighting, archery, thrown weapons, classes, demonstrations, siege weapons, and shopping are just a few of the activities on offer this year. In its second year, we have Bardic Grove available to enjoy performance art. The Deed will be fought on Friday and offer its own entertainment.

Don't forget to check out the schedule of events. There you will find a complete listing of everything happening this weekend.

This is also the second year we will be supporting the Youth Service Initiative. This initiative is for children under the age of 12 to help them discover what service in the Society means. Please help our youth in this important endeavor.

If you have any questions or need assistance, please reach out to myself or any staff member. I'll be the one in the black and white check. Trust me, you can't miss me!

Thank you for attending. I wish you a great weekend!

Lady Tiernan Shephard  
Autocrat, Great Northeastern War XXIX

## Great Northeastern War Staff

<b>Autocrat</b>	Lady Tiernan Shephard
<b>Deputy Autocrat</b>	Lady Wynefryd Bredhers
<b>Keeper of the Grounds</b>	Baroness Astridr Sigrun Ulfkelsdottir and Baroness Molly Schofield
<b>Gate Keeper</b>	Lord Edward Midnight
<b>Informantion Point</b>	Lady Marie D'Agincourt
<b>Security</b>	Kodran Greaddenson Olthurson Veassellurd
<b>Merchant Coordinator</b>	Lady Ameline Bernaerds
<b>Battlefield Coordinator</b>	Syr Arlof O'Donovae
<b>Marshal In Charge</b>	Lord Richard Crow

<b>Fencing Marshal</b>	Lord Trian O'Bruadair
<b>Archery Marshal</b>	Lord Deormund Wulfrlyd
<b>Thrown Weapons Marshal</b>	Lord Velikail of Deltuva
<b>Youth Fighting Marshal</b>	Lord Finan mac Bressail
<b>Arts &amp; Sciences Coordinator</b>	Lady Elgiva Wilhelm
<b>Royal Liason</b>	Baroness Astridr Sigrun Ulfkelsdottir
<b>Youth Activities Coordinator</b>	Lady Bianca di Firenze
<b>Fighter Support</b>	Lady Rose Copper Steel
<b>Herald's Point Coordinator</b>	Lord Conall an Doire
<b>Sitebook</b>	Lady Christiana Crane

## War Points

**Heavy List** – There will be four Heavy List War Points fought Friday and Saturday. The Battle of the White Witch (1 war point) will be held on Friday. The Siege of Paris, being fought Saturday, includes a woods battle (1 war point), followed by a continuous Rafts and Town scenario (2 war points).

**Rapier Combat** – There will be five Rapier Combat War Points. Friday will see a Five Man Melee, Fortress Siege, and a Field battle. Saturday's battles include a City Defense scenario and Woods battle.

**Archery** – There will be three Archery War Points, one each for Clout,

Advancing Soldier, and Castle Window. People can shoot War Points whenever the range is open.

**Thrown Weapons** – There will be three Thrown Weapon War Points, one each for Adults, Youth, and Under 5 Foam Thrown Weapons.

**Arts & Sciences** – There will be four Arts and Sciences War Points. One each for the Great Northeastern University, the Potables Competition, Youth Arts & Sciences, and the Arts and Sciences Grand Exhibition.

**Merchants** – Great Northeastern War is pleased and proud to once again include shopping as a war point.

## Site Rules

### Regarding Alcohol, Tobacco and Controlled Substances...

The laws of the mundane world still apply here at GNEW. Should staff learn of anyone violating such laws, we will not hesitate to evict said person without refund and will call the authorities. The legal age for alcohol possession in Maine is 21.

### Regarding Grey Water...

Hebron Pines campground, like all campgrounds in Maine, is subject to stringent grey water discharge regulations. Grey water (water used in washing dishes, run-off water from showers, and other types of waste water that contains soap or food remnants) may not be dumped onto the ground. Collect all grey water from cooking and washing and dump it only at the designated grey water dumping stations. Improper disposal of grey water violates state and county health department guidelines, impacts the environmental quality of our land and water resources, and may result in hefty fines for Hebron Pines campground and the SCA, inc.

### Regarding Garbage...

Participants at Great Northeastern War are responsible for the disposal of their own garbage and clean up of their campsites. Hebron Pines Campground provides a dumpster for garbage disposal, located at the top of the parking lot. If you need garbage bags, they are available at Information Point for your convenience. Absolutely no garbage should be placed in grey water barrels, in port-a-potties, or the bath house. Thank you for your help in keeping this site clean.

### Regarding RVs and Other Vehicles...

Please note that although the campground does have hookups for RVs, we do not feel that RVs are conducive to creating a medieval atmosphere at our event, and our agreement with the management of Hebron Pines Campground does not allow for them. Attendees are expected to camp in tents (medieval or modern). All vehicles must be removed to the parking area as soon as possible after loading or unloading

them. You may not leave vehicle in camp, even if you cover it with tarps or otherwise camouflage it. Please note, there are limited exceptions to this policy that have prior approval of the Autocrat. If you have a need of an RV next year, please contact next year's autocrat prior to the event.

#### Regarding Radio Channels...

If your group is using two-way radios, we ask that you please keep off channels 7, 8 and 9. These channels are used by our staff to keep the event running smoothly.

#### Regarding the Swimming Pool...

There is an in-ground swimming pool at the campground, which may be open during part of the weekend (weather permitting). There is no lifeguard on duty. Swim at your own risk. Per campground rules, no person under the age of 16 will be allowed in the pool area without direct adult supervision. We will be strictly enforcing this rule.

#### Regarding Fireworks, Fires and Fire Wood...

While Maine law allows for personal use of fireworks, the Great Northeastern War does not allow fireworks due to the safety concerns. The concern stems from the population density and the volume of canvas and nylon at the event. Please do not bring fireworks of any kind to Great Northeastern War.

Do not dig fire pits. Fires may be built only in the pre-built fire rings provided by the campground, or you may provide your own above-ground fireplace. Pre-built fire rings may not be moved for any reason. Do not dispose of ashes from fires unless they are completely cold. Failure to do so may cause a fire. The State of Maine does not allow firewood to be brought in from out of state due to invasive insects. If you have accidentally done so, please burn it immediately, and completely. Firewood is not for sale on site.

Absolutely no tiki torches in the woods, under overhanging branches, or within 30 feet of the wood line. Do not cut branches from or cut down trees.

#### Regarding Pavilions on the Battlefield...

Due to the size of the safety zone needed for Combat Archery to take place without danger to spectators, the space available to set up pavilions or sunshades at the sides of the battlefield is somewhat limited. All persons wishing to erect structures on the battlefield must obtain permission from the Autocrat before setting up.

#### Regarding Minors...

No one under the age of 18 will be allowed on site unless accompanied by their parent or legal guardian. The parent or guardian must be present on site with the minor at all times. Parents or guardians may not sign the minor in (or just drop the minor off) and then leave for the weekend. Unaccompanied minors will not be allowed to remain at the event, and will be escorted off site into the custody of their parents or other authorities. We reserve the right to request proof of age from any person entering the event.

Parents or guardians will be required to sign a waiver in the minor's name before being admitted to the site. Emancipated minors must show legal proof of emancipation, along with positive identification. This is not an arbitrary rule. This policy exists for the protection of everyone involved – the parents, the minor, the event staff, and the site owner. If you have any questions about this policy, or about what may serve as proof of guardianship, please contact the Autocrat. If you are attending GNEW with minors that are not your legal children, you will need to submit your Medical Authorization for Minors Form at gate.

Learn more about activities designed for children on the Youth Activities page of the Events Book (this is a separate handout).

#### Regarding Pets...

Small household pets are allowed at Great Northeastern War, provided your pet is safely secured at all times, and does not pose a danger to others attending the event. Horses, poultry, or other livestock are not allowed on site.

Pets are not allowed to freely roam the site at any time. All pets must be either leashed or kept within a secure containment area at all times. "Voice control" is not sufficient. Attendees who violate this policy may be evicted from the site.

Should the staff find that your pet is being kept in conditions likely to endanger the welfare of the animal (such as locked in your car), we will not hesitate to notify the appropriate authorities.

Please take whatever steps are necessary to ensure that waste products produced by your pet do not affect the health and comfort of other attendees. **Do not dispose of bags of pet waste in the Portajohns. The bags can damage the pump.**

Remember that Great Northeastern War is held in a very rural location, and that wildlife of all types may come in contact with your pet. Please be sure your pet has complete and current vaccinations before you bring it to Great Northeastern War.

**Returning for  
Your Amusement!**

**the Bardic Grove**

**Puppets, Musicians, Space  
for jugglers, fire spinners,  
dancers and more!**

**New This Year!**  
The Malagentian Bardic Group is  
pleased to present a new live action  
stage to the grove. Don't miss out on  
all the great performances.

**THROWN WEAPONS  
UNDER 5 TOURNEY**

Hey kids! Come try your hand at the Under 5 Thrown Weapons Tournament! Specially made foam throwing weapons will be used. All participants must be under 5 years old although small "5's" will be allowed if they understand that they will only be able to participate in one tourney - either the under 5 or youth

**3PM ON SATURDAY**

# Looking for things to do?

## **Volunteers**

Every aspect of this event is run by volunteers and your help is needed and appreciated. Stop by Info Point and see where you might be of assistance.

## **Fighter Support**

Waterbearing volunteers help keep our fighters hydrated. Help even for one battle is greatly appreciated. For more information, please visit Info Point or speak with the Lead Waterbearer, Lady Rose Copper-Steel. If you are interested in assisting the Chirurgeons, please see Lady Thalia of Malagentia to find out when and where she needs extra healing hands.

## **Archery**

As always, Archery will be an important and integral part of the competition at Great Northeastern War. In addition to three war point shoots, we will offer a wide variety of novelty and Pennsic war practice shoots for both adults and children. All equipment should reflect the spirit of medieval archery and should be appropriate for, and familiar to, you. East Kingdom Archery Policies and Equipment Standards will be in force. The range is open from 9 to 5 on Friday, 11 to 5 on Saturday and the range closes at 11am on Sunday.

Archery Marshals: If you can lend an hour or two on the range, you'll help make the weekend much easier on the Archery Marshal in Charge. Contact Lord Deormund if you can assist.

## **Heavy List Combat**

Will be fought with standard East Kingdom rules of engagement. The listfield will be open for inspections and authorizations on Thursday, Friday, and Saturday. War point battles are scheduled for Friday and Saturday.

## **Rapier Combat**

There will be five Rapier Combat War Points. Friday will see a Five Man Melee, Fortress Siege, and a Field battle. Saturday's battles include a City Defense scenario and Woods battle. There are also opportunities for the youth to take the field. All War Point battles will be fought on Friday and Saturday. Inspections and authorizations will be conducted on Thursday, Friday, and Saturday.

## **Thrown Weapons**

We will be offering thrown weapons again this year so bring your pointy objects. We are located the same place as last year nestled safely between Thunder Road and the woods.

We have a much larger set up, more space, more targets, night-time throwing (for as long as the glow sticks last), etc. All skill levels are welcome to join us and loaner equipment will be available. We will be offering a soft target for spear and will be running royal rounds.

Youths between the ages of 5 and 17 are welcome to come and throw with a parent or legal guardian. PLEASE NOTE — for youth throwing a parent or legal guardian MUST be present at the range while their child is throwing, no aunts, no uncles, no older

siblings, no friends of the family. This will be strictly enforced.

Thrown Weapons has three War Points available. The first two war points will be open throwing so bring your kids! (5 and over of course) The third point will be an adult only tourney. Please see the Event Schedule for additional tournaments and details.

## **Siege Weapons and Combat Archery**

There are War Points for Siege Combat and Combat Archery scheduled for GNEW this year, as long as there is enough interest. If you have any questions or would like to lend a hand, please see Lady Tiernan.

## **The Grand A&S Exhibition**

The Arts & Sciences Grand Exhibition is open to any and all arts and sciences related objects or projects, finished or "in progress", by artists of any age. There will be a separate Youth Table for work by younger artists. All are encouraged to participate. This is an easy way to contribute to the war effort!

Each entrant in the Arts & Sciences Grand Exhibition will earn five (5) points toward winning the exhibition for their declared side. In addition, each comment card filled out by viewers of the exhibition will earn one (1) point toward winning the exhibition for the commenter's declared side. In addition to filling out comment cards, companions of the order of the Laurel and Maunche are encouraged to bring small tokens to recognize exhibits that they find to be outstanding. At the close of the exhibition, the points will be tallied and the side with the most points will earn one war point.

The Exhibition will be open to the public for commenting on Saturday from Noon to 3:00 pm. Entries must be signed in at the Main Barn on Saturday between 10:30 am and Noon, and must be picked up on Saturday afternoon between 3:00 pm and 4:00 pm. Items entered in the Exhibition will be attended by GNE war staff at all times. If you need a mannequin or other special equipment to properly display your item please bring that with you (we will provide exhibit tables/chairs only). We strongly suggest that all scrolls be framed, covered or protected in some way.

Documentation is optional, however some sort of brief (one page or less) description of the item and its background, context, construction or use is encouraged. Cards will be available for entrants to write basic information about the item being displayed. Entrants may also choose to sit with their item to answer questions for all or part of the Exhibition if they so desire. We do not want a lack of documentation to discourage you from entering any item for comment.

## **Great Northeastern University**

Classes will run throughout the event. Each teacher will earn five points for his or her declared side, and each person attending the class will earn one point for his or her declared side. The side with the highest point total wins the overall point.

## **The Potables Competition**

This year's Potables Competition is being run by Mistress Sylvia who has some exciting new changes to the format. Get your brews ready and check out the Event Book for the specifics.

### **The Fifteenth Annual Malagentian New Moon Balle**

We are pleased again to invite all our guests to stop by the Barn starting at 8 pm Friday night and dance a little, dance a lot, or just enjoy the music. The DisSonatas will provide music for the evening. If you've never done Renaissance dancing, or if you merely need a refresher, dance classes will be held in the Main Barn in the hours leading up to the Balle. Check the Event Book for details.

### **Bardic Grove**

There will be many bardic events this year at Great Northeastern War, including a puppet show, bardic showcase, and various performances. Visit Bardic Grove (behind the bathhouses) to get your music and entertainment fix! The Grove is an outdoor area dedicated to the performing arts and open to all who may wish to use it. We hope that this space will inspire the Muse in everyone and that the Scadian folks will take full advantage of it! Dancers, jugglers, comics, actors, singers and musicians – we would love for you to come and play! Open Thursday thru Sunday. To schedule time for use of the Bardic Grove space please see Lord Frederick Van deer Veer. There will be special bardic performances all weekend including the Children's Puppet Theatre and an all new live-action stage.

### **Embroidery Challenge**

Embroidery kits for both adult and youth challenge will be available for each side at Information Point. Kits are first-come, first-served, and will be available starting at 8:00 on Friday. Competitors will design and construct an embroidery work on a specified theme using only materials supplied in the kit. The completed piece must be turned-in at the Main Barn (Elgiva or one of her Trusty Assistants will be by the stage) for judging at the end of Court on Saturday night, and the winner will be announced and prize awarded at closing ceremonies on Sunday morning. Please write your name on the paper provided so we know who to return the needlework to at the end, and return all hoops and needles when you turn in your kit!

### **Merchants Row**

Shop your way to victory! Your purchases in Merchant's Row contribute to a War Point that goes to whichever side spends the most money. Forms for the War Point are available at Merchant's Point. Forms must be turned in to Merchant's Point or the Merchant Coordinator, Lady Ameline Bernaerds, by 10 am Sunday.

### **Guild Meetings**

GNW is a great time to get together with your guild or organization. Check the Event Schedule for times and locations of these meetings.

### **Youth Activities**

We are pleased again to offer a variety of activities for the younger crowd. All parents of children under age 12 must bring their child to the class/activity location. It is up to the individual teachers if they require the parent to stay with the child during the class, but any parent is more than welcome to stay and enjoy the class along with their child. Parents of children under age 12 must return to the class/activity location at the end of class to pick up their child. There is no pre-registration for any of these classes/activities so it is first come, first served on any class with a limited enrollment.

Any child that is causing an undue disturbance or that is no longer interested in the classes may be returned to the parents' camp by Class Coordinators. This is not designed as a babysitting service. Please be sure there will be someone in your encampment in case your child needs to be returned

### **Empress Caoilfhionn's Service Challenge**

Princess Caoilfhionn is bringing the Kids Service Initiative to GNEW again this year! This program encourages children 12 and under to find the joy of service in the SCA by sending them on a scavenger hunt where they perform tasks bearing point values from 1 to 4 points. After a child has earned 10 points, they can turn their sheet in to Princess Caoilfhionn or her staff to receive recognition and a token in court!

### **Youth Armored Combat**

Friday from 10am-noon there will be pickups and authorizations. Saturday from 10am-noon there will be a Capture the Flag tournament and at 2 pm there will be a Freeze Fight. Please contact Finan MacBressail for more information.

### **Other Youth Combat Opportunities**

The Archery Range is open to youths whenever the range is open. Young archers must be accompanied by their adult. Also on Saturday at 7pm on the Thrown Weapons Range, there is a Youth Thrown Weapons Tourney and a Under 5 Thrown Weapons Tourney that are worth War Points.

### **Youth Arts and Sciences Competition**

Taking place at the same time as the Grand Exhibition in the barn, we encourage the youth of the Society to come show off their stuff! Documentation is optional, but a short description of what the item(s) are is helpful. Populace favorite will determine the point; voting will happen via tokens placed in baskets next to the entry. The War Point will be awarded to the declared side of the entrant with the most tokens.

### **Teen Bonfire Circle**

From 9-11pm in the battlefield, there will be a Teen Medieval Open Mic Bonfire/Coffee House. Please bring a period story, song, dance, or what have you, or just come to hang out. There will be Pyro-tainment featuring Youths of Malagentia. Please be advised that the fire pit will be supervised for safety, but will not be chaperoned.

### **Youth Water Battle**

There will be a water battle on the battle field Saturday afternoon (during the break before court) Please bring your own water weaponry. Cancelled if raining.

### **Other Activities**

The barn will feature a lending library of books, games, puzzles and coloring pages for youth to borrow and return throughout the weekend.

## **Looking for Event and Class Schedules?**

All of the schedules and class descriptions are found in the separate Event Schedule Book.

Be sure to pick one up at Gate!

# Merchants

**Aetas Designs** – Fabric, patterns, and clothing. [aetasdesigns.com](http://aetasdesigns.com)

**Amber River Sweet Shop** – Drinks, sweets and trinkets.

**BloodStone Dragon Jewelry** – Handmade jewelry.

**Bluebird Body Art** – Henna for adults over 15 years of age and face painting for anyone over 12 months of age.

**Camelot Creations** – Garb for men and women, leather accessories, cloaks, cloak clasps and buttons.. [www.camelotcreations.com](http://www.camelotcreations.com)

**Central Asian Garb** – Mongol, Persian, Chinese, and Japanese garb.

**Days of Our Knights** – Garb, jewelry, and common items used to camp with the SCA. [etsy.com/shop/DaysOfOurKnights](http://etsy.com/shop/DaysOfOurKnights)

**Designs By J** – Clothing and accessories. <http://www.woollycat.net/>

**Diabolis Bazaar** – Feast gear, spices, saris, jewelry, garb, home decor and camping necessities. [diabolisinmusica.com](http://diabolisinmusica.com)

**Dragon Rose Leathers** – Leather bags, pouches, belts, covered bottles, bone needles, tweezers, cutlery, buttons, netsuke carvings.

**Eadric The Potter** – Pottery, tile and ceramic household goods. *On Facebook as Thatpotteryguy, LLC.*

**Fairely Well Maid** – Accessories for women and men, bags, wash clothes, pot holders, linens and lace. [fairelywellmaid.vpweb.com](http://fairelywellmaid.vpweb.com)

**Falling Leaf Arts** – Saris and assorted Indian garb, paraphernalia.

**The Far-Flung Potter** – Fabulously flung pottery.

**Gallery Goodies** – Gluten free baked goods, including cookies, bagels, rolls, desserts and more. <http://www.gallerygoodies.com/>

**Green Mountain Leathercraft** – Leather goods, beads, jewelry, socks, accessories.

**Heart of Oak Crafts** – Hand-crafted glass beads and ironwork based upon originals from Anglo-Saxon, Roman, Celtic, Germanic and Viking era archaeological sites. [etsy.com/shop/heartofoakcrafts](http://etsy.com/shop/heartofoakcrafts)

**Ironmonger Armory** – SCA legal armor and armor making tools. [ironmongerarmory.com](http://ironmongerarmory.com)

**Jinhia Mixed Goods** – Japanese kimono, kimono accessories, origami jewelry, Japanese calligraphy accessories..

**Kennebec River Forge** – Forged iron items, knives and axes, leatherwork, sheath work, kids items.

**Lady Guendalina's Closet** – Snoods, trims, shawls, notions, boning, patterns, pouches, jewelry, barrettes, hair sticks, silverware, vanity accessories (mirrors, perfume bottles, etc) and more. [etsy.com/shop/Ladyguen](http://etsy.com/shop/Ladyguen)

**Lorelei's Loaves & Treats** – Bread, baked goods, scones and fudge. [loleisloaves.com](http://loleisloaves.com)

**MacQueen of Kilts** – Kilts, tartan fabric, sporrans, garb. [macqueenofkilts.com](http://macqueenofkilts.com)

**Maine-Line Industries** – Leather – raw materials and finished goods, leather accessories and embellishments. [mainelineleather.myshopify.com](http://mainelineleather.myshopify.com)

**Mountain Greenery Designs** – Jewelry, paternosters, bead embellished bags, woven belts. [etsy.com/shop/MountainGreenery](http://etsy.com/shop/MountainGreenery)

**Mountain Rogues** – Faire Lyric Books, games & riddles from fabric, leather and wood. <http://www.mountainrogues.com/>

**My Lady's Wings** – Jewelry, leather work, parasols, fans, soaps and cosmetics.

**Thunder Ice** – Beads, odds and ends. Ice! [facebook.com/nevillesnotions](https://facebook.com/nevillesnotions)

**Oak and Boar** – Fresh sweets and savories.

**Oliver's Music Shoppe** – Music books, instruments, accessories, Musical novelties, bumper stickers. Donuts & snacks. [oliversmusicshop.com](http://oliversmusicshop.com)

**Renaldo's Emporium** – Archery equipment, bows and arrows.

**Running Dog Pottery** – Handcrafted stoneware pottery and jewelry. Pottery wheel demonstration.

**Saron Chainmail** – Hand forged knives, swords, axes. Leather pouches, hand forged hair pins. Wire rings. Chainmail necklaces, bracelets, and earrings. [saronchainmail.wix.com/saronchainmail](http://saronchainmail.wix.com/saronchainmail)

**S&M Leather Emporium** – Leather archery goods, belts, pouches, haversacks. [etsy.com/shop/smleatheremporium](http://etsy.com/shop/smleatheremporium)

**Solivagi's Public House (fka Battlefield Bakery 2)** – Breakfast, snacks, supper, a la carte or deluxe, sweets and drinks. Delivery service to camps and court. Public gathering space and kid entertainment.

**Sunshadow Design** – Jewelry in silver, gold and bronze, artifact reproductions. SCA award medallions, coronets and laurel wreaths. Handmade knives, SCA rapier list legal fencing swords, daggers and blades. [sunshadowdesign.com](http://sunshadowdesign.com)

**Thor's Hammer** – Tent stakes & pullers, fire pit accessories, portable holes, wooden spice boxes, leather belt blanks, archery supplies, rivets, buckles, cording, rope and jewelry.

**Tinker's Backpack** – Wire wrapped drinking horns, feast gear, jewelry, leather items, knit hand warmers and bags. *On Facebook as Tinkers Backpack.*

**Tsuri's Emporium** – Homemade lotions, herbal salves, teas and tonics. Jewelry and hand crafted items. Reiki healing.

**Walt-King Sticks & More** – Walking sticks, staffs, canes, cutting boards, wooden knives, baby rattles, chop sticks, drum sticks and more. [walt-kingsticks.com](http://walt-kingsticks.com)

## SHOP MERCHANTS ROW AND EARN WAR POINTS

Shop your way to victory! Your purchases in Merchant's Row contribute to a War Point that goes to whichever side spends the most money. Forms are available at all merchants and at Merchant's Point and must be turned in at Merchant's Point or the Merchant Coordinator, Lady Ameline Bernaerds, by 10 am Sunday.