



Greetings and Welcome To This The 28th Great Mortheastern War

My goals for this year were to bring youth involvement to the forefront so that more people can see the contributions of the societies youth, I proudly support our Empress' Youth Service Initiative and hope that folks will take advantage of it at this years event and into the future. I also hope to breathe new life into our Siege and Combat Archery communities as I feel they have been overlooked in what they can add to this game, which is a new dimension and a way

for those who may not be able to stand in a shield wall to contribute during martial activities. Once again welcome and I hope you have a wonderful time. I look forward to hearing from folks so that we can lean how to improve this event moving forward and continue its legacy in the years to come.

> In service to the East and the Society, Syr Marcus Blackaert

Great Mortheastern War Staff

Autocrat	Syr N
Deputy Autocrat	Baror
Gate Coordinator	Solve
Informantion Point	Elena
Security	Dunc
Merchant Coordinator	Lady
Battlefield Coordinator	Lord
Fencing Marshal	Lord
Archery Marshal	Lord

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Thrown Weapons Marshal Lord Boden Henebry Arts & Sciences Coordinator Potables Coordinator Lord Otto Gottleib Youth Activities Coordinator Lady Thalia of Malagentia

Herald's Point Coordinator

Youth Fighting Marshal Lord Quentus Quinctilius Mortis Lady Camille DesJardins Fighter Support Lady Rose Copper Steel Lady Galen of Blackthorne Lord Conell an Doire **Sitebook** Lady Christiana Crane

Swar Points

- Heavy List There will be three Heavy List War Points, one each for the Tower Battle, Bridge Battle and the Open Field Battle. All Heavy List War Points will be fought on Saturday. See the Heavy List Schedule for more details.
- Rapier Combat There will be five Rapier Combat War Points, one each for the Youth Tourney, the Woods Battle, the Field Battle, the Roman Melee and the Cut and Thrust Tourney. See the Rapier Schedule for details on dates and times.
- Archery There will be three Archery War Points, one each for the Archery Clout, Archery Target Shoot, and the Archery Poker Shoot. See the Archery Schedule for details on dates and times.
- Thrown Weapons There will be three Thrown Weapon War Points, one each for Adults, Youth, and Under 5 Foam Thrown

Site Rules

Regarding Alcohol, Tobacco and Controlled Substances...

The laws of the mundane world still apply here at GNEW. Should staff learn of anyone violating such laws, we will not hesitate to evict said person without refund and will call the authorities. The legal age for alcohol possession in Maine is 21.

Regarding Garbage...

Participants at Great Northeastern War are responsible for the disposal of their own garbage and clean up of their campsites. Hebron Pines Campground provides a dumpster for garbage disposal, located at the top of the parking lot. If you need garbage bags, they are available at Information Point for your convenience. Absolutely no garbage should be placed in grey water barrels, in port-a-potties, or the bath house. Thank you for your help in keeping this site clean.

Regarding Grey Water...

Hebron Pines campground, like all campgrounds in Maine, is

Weapons. See the Thrown Weapons Schedule for details on dates and times.

- Arts & Sciences There will be four Arts and Sciences War Points. One each for the Great Northeastern University, the Potables Competition, Youth Arts & Sciences, and the Arts and Sciences Grand Exhibition.
- Merchants Great Northeastern War is pleased and proud to once again include shopping as a war point. See the Merchant List to start planning your shopping now!
- Combat Archery and Siege Combat Depending on time and interest that there may be tournaments that will count for war points. See Siege Combat and Combat Archery for details on dates and times.

subject to stringent grey water discharge regulations. Grey water (water used in washing dishes, run-off water from showers, and other types of waste water that contains soap or food remnants) may not be dumped onto the ground. Collect all grey water from cooking and washing and dump it only at the designated grey water dumping stations. Improper disposal of grey water violates state and county health department guidelines, impacts the environmental quality of our land and water resources, and may result in hefty fines for Hebron Pines campground and the SCA, inc.

Regarding RVs and Other Vehicles...

Please note that although the campground does have hookups for RVs, we do not feel that RVs are conducive to creating a medieval atmosphere at our event, and our agreement with the management of Hebron Pines Campground does not allow for them. Attendees are expected to camp in tents (medieval or modern). All vehicles must be removed to the parking area as soon as possible after loading or

unloading them. You may not leave vehicle in camp, even if you cover it with tarps or otherwise camouflage it. Please note, there are limited exceptions to this policy that have prior approval of the Autocrat. If you have a need of an RV next year, please contact Lady Tiernan Shepherd prior to the event.

Regarding the Swimming Pool...

There is an in-ground swimming pool at the campground, which may be open during part of the weekend (weather permitting). There is no lifeguard on duty. Swim at your own risk. Per campground rules, no person under the age of 16 will be allowed in the pool area without direct adult supervision. We will be strictly enforcing this rule.

Regarding Fireworks, Fires and Fire Wood...

While Maine law allows for personal use of fireworks, the Great Northeastern War does not allow fireworks due to the safety concerns. The concern stems from the population density and the volume of canvas and nylon at the event. Please do not bring fireworks of any kind to Great Northeastern War.

Do not dig fire pits. Fires may be built only in the pre-built fire rings provided by the campground, or you may provide your own above-ground fireplace. Pre-built fire rings may not be moved for any reason. Do not dispose of ashes from fires unless they are completely cold. Failure to do so may cause a fire. The State of Maine does not allow firewood to be brought in from out of state due to invasive insects. If you have accidentally done so, please burn it immediately, and completely. Firewood is not for sale on site.

Absolutely no tiki torches in the woods, under overhanging branches, or within 30 feet of the wood line. Do not cut branches from or cut down trees.

Regarding Pavilions on the Battlefield...

Due to the size of the safety zone needed for Combat Archery to take place without danger to spectators, the space available to set up pavilions or sunshades at the sides of the battlefield is somewhat limited. All persons wishing to erect structures on the battlefield must obtain permission from the Autocrat before setting up.

Regarding Minors...

New This Year

No one under the age of 18 will be allowed on site unless accompanied

by their parent or legal guardian. The parent or guardian must be present on site with the minor at all times. Parents or guardians may not sign the minor in (or just drop the minor off) and then leave for the weekend. Unaccompanied minors will not be allowed to remain at the event, and will be escorted off site into the custody of their parents or other authorities. We reserve the right to request proof of age from any person entering the event.

Parents or guardians will be required to sign a waiver in the minor's name before being admitted to the site. Emancipated minors must show legal proof of emancipation, along with positive identification. This is not an arbitrary rule. This policy exists for the protection of everyone involved – the parents, the minor, the event staff, and the site owner. If you have any questions about this policy, or about what may serve as proof of guardianship, please contact the Autocrat. If you are attending GNEW with minors that are not your legal children, you will need to submit your Medical Authorization for Minors Form at gate.

Learn more about activities designed for children on the Youth Activities page.

Regarding Pets...

Small household pets are allowed at Great Northeastern War, provided your pet is safely secured at all times, and does not pose a danger to others attending the event. Horses, poultry, or other livestock are not allowed on site.

Pets are not allowed to freely roam the site at any time. All pets must be either leashed or kept within a secure containment area at all times. "Voice control" is not sufficient. Attendees who violate this policy may be evicted from the site.

Should the staff find that your pet is being kept in conditions likely to endanger the welfare of the animal (such as locked in your car), we will not hesitate to notify the appropriate authorities.

Please take whatever steps are necessary to ensure that waste products produced by your pet do not affect the health and comfort of other attendees. **Do not dispose of bags of pet waste in the Portajohns. The bags can damage the pump.**

Remember that Great Northeastern War is held in a very rural location, and that wildlife of all types may come in contact with your pet. Please be sure your pet has complete and current vaccinations before you bring it to Great Northeastern War.

Bardic Gro Featuring

St. George and the Dragon & Other Tales

The Malagentian Bardic Players present a family friendly interactive puppet theatre show including such classics as St. George and the Dragon as well as selections from Aesops Fables. Saturday Afternoon. Watch for the Parade.

Bardic Circle around the Campfire

Bring your drink of choice and a blanket and join us around the campfire for a concert featuring such SCA luminaries as Analeda Falconbridge, Jean Corbeau de la Montagne and Martyn de Halliwell. Come be apart of something special! Saturday night after Court.

Plus: Space for juggles, fire spinners, dancers and more!



Looking for things to do?

Volunteers

Every aspect of this event is run by volunteers and your help is needed and appreciated. Stop by Info Point and see where you might be of assistance.

Fighter Support

Waterbearing volunteers help keep our fighters hydrated. Help even for one battle is greatly appreciated. For more information, please visit Info Point or speak with the Lead Waterbearer, Lady Rose Copper-Steel. If you are interested in assisting the Chirurgeons, please see Lady Galen of Blackthorne to see when and where she needs extra healing hands.

Archery

The archery range is open for Royal Rounds and War Shoots as well as a variety of novelty and Pennsic practice shoots. War Shoots will be open for archers to shoot multiple times, keeping their best score of the weekend. All equipment should reflect the spirit of medieval archery and should be appropriate for, and familiar to, you. East Kingdom Archery Policies and Equipment Standards will be in force.

Heavy List Combat

Will be fought with standard East Kingdom rules of engagement. The listfield will be open on Friday and Saturday mornings for inspections. Marshals in Training should see Syr Marcus Blackaert to complete qualifications for marshaling. All War Point battles will be fought on Saturday.

Rapier Combat

The Rapier lists will be open Friday for authorizations and some fun tourneys, including Lord Cedric of the Floppy Hat's By The Book Tournament. Brush up on your Capo Ferro, study your Agrippa, and flaunt your Fabris at our By the Book tournament. Come one, come all and show what you have learned of period technique and show the superiority of your favorite master.

All War Point battles will be fought on Saturday.

Siege Weapons and Combat Archery

There are War Points for Siege Combat and Combat Archery depending on time and interest. The Siege range is open around 6-ish pm on Friday and usable at the discretion and under the direction of proper marshals. There will be a brief meeting of siege enthusiasts after the range opens on Friday. There will be a Siege Challenge on Saturday to "shake out" the rules. When not running Authorizations and or classes, the range will be open for a fun shoot with various targets. New "reactive" targets will be tested. There will be times when the range will be unavailable due to other scheduled activities. Classes will consist of a general safety class. There will also be engine specific authorizations. If you have any questions or would like to lend a hand, please contact Syr Marcus.

The Grand A&S Exhibition

The Arts & Sciences Grand Exhibition is open to any and all arts and sciences related objects or projects, finished or "in progress", by artists of any age. There will be a separate Youth Table for work by younger artists. All are encouraged to participate. This is an easy way to contribute to the war effort!

Each entrant in the Arts & Sciences Grand Exhibition will earn five (5) points toward winning the exhibition for their declared side. In addition, each comment card filled out by viewers of the exhibition will earn one (1) point toward winning the exhibition for the commenter's declared side. In addition to filling out comment cards, companions of the order of the Laurel and Maunche are encouraged to bring small tokens to recognize exhibits that they find to be outstanding. At the close of the exhibition, the points will be tallied and the side with the most points will earn one war point.

The Exhibition will be open to the public for commenting on Saturday from Noon to 3:00 pm. Entries must be signed in at the Main Barn on Saturday between 10:30 am and Noon, and must be picked up on Saturday afternoon between 3:00 pm and 4:00 pm. Items entered in the Exhibition will be attended by GNE war staff at all times. If you need a mannequin or other special equipment to properly display your item please bring that with you (we will provide exhibit tables/ chairs only). We strongly suggest that all scrolls be framed, covered or protected in some way.

Documentation is optional, however some sort of brief (one page or less) description of the item and its background, context, construction or use is encouraged. Cards will be available for entrants to write basic information about the item being displayed. Entrants may also choose to sit with their item to answer questions for all or part of the Exhibition if they so desire. We do not want a lack of documentation to discourage you from entering any item for comment.

Great Northeastern University

Classes will run both Friday and Saturday of the event. Each person attending the class will earn one point for his or her declared side. The side with the highest point total wins the overall point.

The Potables Competition

The format of the competition is a roundtable, where entrants are part of the judging panel. Entries are limited to two per category, with categories being: Beer/Ale, Mead, Wine, and Cordials. If you are unsure of which category your potable belongs in, feel free to contact Lord Otto Gottlieb or ask when you arrive at the competition.

Documentation is not required to enter, be scored, and have comments on your potable. However, be aware that part of the final score will include documentation, so it's a plus.

Simple instructions will be provided on how to use the East Kingdom Brewers Guild Competition judging form prior to the competition. Copies of the form will be provided. It would be helpful to bring a pen or pencil and paper for notes. Bring a clear tasting glass, a palate cleanser (such as bread or plain crackers), and some water. Arrive early (2:00 - 2:29) to fill out forms and enter. The competition starts promptly at 2:30. Due to time constraints, no entries will be accepted after this time.

The Fourteenth Annual Malagentian New Moon Balle

We are pleased again to invite all our guests to stop by the Barn starting at 8 pm Friday night and dance a little, dance a lot, or just enjoy the music. Visiting musicians interested in joining the band should speak with Lady Camille or Lady Mickel before the start of the Balle.

Bardic Grove

Malagentia has created the Bardic Grove, located in the area which formally housed throwing weapons! The Grove is an outdoor area dedicated to the performing arts and open to all who may wish to use it. We hope that this space will inspire the Muse in everyone and that the Scadian folks will take full advantage of it! Dancers, jugglers, comics, actors, singers and musicians – we would love for you to come and play! Come express yourself and support the artistic side of the SCA! Open Thursday thru Sunday. To schedule time for use of the Bardic Grove space please see Lord Frederick Van deer Veer

Saturday Afternoon - The Malagentian Bardic Players present a family friendly interactive puppet theatre show including such classics as St. George and the Dragon as well as selections from Aesop's Fables.

Saturday Evening (TBA- after court): Bardic Circle around the Campfire – Bring your drink of choice and a blanket and join us around the campfire for a concert featuring such SCA luminaries as Analeda Falconbride, Jean Corbeau de la Montagne and Martyn de Halliwell. Come be a part of something special!

Embroidery Challenge

A limited number of embroidery kits are available for each side on a first come, first served basis. They can be picked up at Info Point starting at 8am Friday. Competetors will design and construct a work using only materials from the kit and turn it in to Lady Camille desJardin or one of her A&S elves before the end of court on Saturday. The winner of the Embroidery Challenge will be announced at Closing Ceremonies on Sunday. Separate youth kits are available.

Merchants Row

Shop your way to victory! Your purchases in Merchant's Row contribute to a War Point that goes to whichever side spends the most money. Forms for the War Point are available at Info Point. Forms must be turned in to Info Point or the Merchant Coordinator, Lady Christiana Crane, by 10 am Sunday.

Guild Meetings

Athena's Thimble is the official embroidery guild of the East Kingdom. The only requirement to join is a desire to learn and share your knowledge and skill. Everyone is welcome! Saturday from 3 to 4:30 in the Main Barn.

Youth Activities

We are pleased again to offer a variety of activites for the younger crowd. Children under age 12 must be brought to classes and activities by a parent. It is up to each teacher if parents are required to stay during the class, but any parent is more than welcome to. Parents of children under age 12 must return at the end of the class or activity to pick up their child. Any child who causes undue disturbance or is no longer interested may be returned to the parent's camp by Class Coordinators. This is not a babysitting service. Please be sure there is someone in your encampment in case your child needs to be returned.

Empress Caoilfhionn's Service Challange

Service comes in many forms, great and small, from holding a kingdom office or autocrating an event to washing dishes and moving benches. Every hand makes the work lighter, every link in the chain makes it stronger, and every "thank you" given in earnest makes us a little brighter and happier. To encourage the children of the East and give them an opportunity to shine, we are pleased to offer Empress Caoilfhionn's Kids Service Initiative at GNEW this year.

How It Works: Pick up a Kids Service Initiative sheet at Info point or at Youth Point (with the Heralds in the center of Merchant's Row). The sheet contains a list of things kids can do to help out over the course of the weekend. Each item has a number of points, from 1 - 4, but the adults signing off on the list can add bonus points if they feel it is warranted. Any child reaching 10 points by 30 minutes before court is scheduled to begin can turn in their sheet to Youth Point. (All checked items should have adult signature/initials). Their names will be called in court and they will receive a token of a bead from Her Majesties hand.

Youth Armored Combat

10 am to 3 pm Saturday on the battlefield, authorizations, inspections, and practice for all three Divisions of the East Kingdom Youth Combat Program. Children should bring their own gear; no loaner gear will be provided. All standard East Kingdom and SCA, Inc. Youth Combat Rules will apply.

Other Youth Combat Opportunities

The Archery Range is open to youths whenever the range is open. Young archers must be accompanied by their adult. Saturday at 10 am on the Rapier field, there is a Youth Fencing Tourney for a Warpoint. Also on Saturday at 7pm on the Thrown Weapons Range, there is a Youth Thrown Weapons Tourney that is worth a War Point.

Youth Arts and Sciences Competition

The Youth A&S Challenge is new this year! Taking place at the same time as the Grand Exhibition in the barn, we encourage the youth of the Society to come show off their stuff! Documentation is optional, but a short description of what the item(s) are is helpful. Populace favorite will determine the point; voting will happen via tokens placed in baskets next to the entry. The War Point will be awarded to the declared side of the entrant with the most tokens.

Youth Birthday Party

Once again we will be holding a "Birthday Brunch" at 9 am Saturday morning for all children who have birthdays on and around GNEW weekend. There will be tiny cupcakes and lemonade for the attendees. We will have some GF cupcakes, and of course, you are welcome to provide your own treats for your little ones (or bring healthier fare, if you wish.) All the children are welcome whether they have birthdays this weekend or not.

Teen Bonfire Circle

On Saturday night, from 9-11 pm in the battlefield, there will be a Teen Medieval Open Mic Bonfire/Coffee House. Please bring a period story, song, dance, or what have you, or just come to hang out. There will be Pyro-tainment featuring Youths of Malagentia. Please be advised that the fire pit will be supervised for safety, but will not be chaperoned.

Youth Water Battle

There will be a water battle on the battle field Saturday afternoon (during the break before court) Please bring your own water weaponry. Oddly enough, the battle is cancelled if raining.

Other Activities

The barn will feature a lending library of books, games, puzzles and coloring pages for youth to borrow and return throughout the weekend.

chedule of Events

Events in bold are worth war points. Anything with an "ish" is running on SCA time and will come with on-site announcements.

THURSDAY, JULY 10

3 pm – Site Opens 5pm-7pm - Thrown Weapons Range Open

3pm – Merchant's Row Opens

PEACE DAY — FRIDAY, JULY 11

A&S

All Day – Northern University classes.

See class descriptions for times 8 am - Embroidery challenge kits available at Info point 8 pm 'til the musicians drop – New Moon Balle in Main Barn

ARCHERY

9am to 3pm - Archery Clout, Advancing Soldier and **Castle Window Shoots** 9am to 11am - Archery Tarot Shoot 11am to 1pm - Archery Poker Shoot

1pm to 3pm – Archery Ergot Shoot 3pm to 5pm - Archery IKAC Shoot

HEAVY LIST

8am - Heavy List Field is open for inspections. 4:30 to 6:30 – Combat of the Thirty and the Brats and Beans Fundraiser

RAPIER

10am – 11am – Authorizations and pickups 11am – 12pm – Roman Melee/Uneven Melee/Kill the Messenger 1pm – 2pm – Tavern Brawl

3pm – 5pm – By the Book Tournament MiC: Lord Cedric of the Floppy Hat

SIEGE AND COMBAT ARCHERY

6ish pm – Range will be open when marshals finish set up and will be open all weekend based on marshal availability.

THROWN WEAPONS

10am-5pm - Thrown Weapon Range Open



Smokehouse Presents the first Brat and Bean, to benefit the state dinner fund for their Royal Majesties at Pennsic. We will be offering a brat with your choice of beans or homemade sauerkraut. Event to take place on Friday of the Great Northeastern War, during the Tournament of 30.

The

Fergus Redmead takes the grill once again for the Second Wurst Fundraiser! Come get your hot dogs, homemade sodas and more! All proceeds to benefit the Royal Hospitality Fund, including the Pennsic War Chest. Fundraiser will take place before and during Court on Saturday, July 12.

WAR DAY — SATURDAY, JULY 12

OFFICIAL GNEW EVENTS 9ish to 11ish Opening Court and Opening Ceremonies Before Court - Youth Water Battle on the Battlefield 5ish pm - Court and the Second Wurst Fundraiser A&S All Day – Northern University classes. See class descriptions for times 10:30 am to 12 pm - Submissions for A&S Grand Exhibition in Main Barn 12 to 3 pm - A&S Grand Exhibition open for viewing in Main Barn 3:30 - Chirurgeon's Meeting under the shade on the Battlefield Afternoon-thirty – St George and the Dragon and Other Tales: a family oriented puppet show in Bardic Grove. Watch for the parade! 2 pm – Potables competition in Rear Room of Main Barn 3 pm to 4 pm - Exhibition submissions pickup 3 pm to 4:30 pm – Athena's Thimble guild meeting in Main Barn End of Court – Deadline for Embroidery Challenge After Court - Performance Circle and Concert in Bardic Grove 9 pm to 11 pm - Youth Bonfire on the Battlefield ARCHERY 9am to 11am - Archery Tarot Shoot 9am to 3pm – Archery Clout, Advancing Soldier and **Castle Window Shoots** 1pm to 3pm – Archery Poker Shoot 11am to 1pm - Archery Ergot Shoot 3pm to 5pm - Archery IKAC Shoot HEAVY LIST 8am – Heavy List Field is open for inspections. 10am – First Battle: Open Field Noon - Second Battle: Battle of the Bridge 2pm – Third Battle: The Castle 10am-3pm - Heavy List Youth RAPIER 10am – Youth Tourney 10am Marshal in training class with Lord Cedric of the Floppy Hat 11am – 5 man Melee 12pm Gaining the Blade, and Guards and Counter Guards with Don Donovan Shinnock 1pm – Fortress Melee (RBG's Allowed) 2pm – Field Battle (No RBGs) 3pm – Cut and Thrust Tourney 3pm Melee practice and drills - MiC: Lord Lottieri Malocchio THROWN WEAPONS 10am-1pm – Thrown Weapons Range Open 1pm - Thrown Weapons "Under 5" foam Tourney 2pm-5pm - Thrown Weapons Range Open 4pm - Class "Knife Throwing" 5pm – Thrown Weapons Youth Tourney 6pm – Thrown Weapons Adult Tourney 9pm - Night Tourney

SUNDAY, JULY 13

OFFICAL GNEW EVENTS

10ish am - Closing Ceremonies

3 pm – Site Closes ARCHERY

11 am - The Archery Range closes

Great Mortheastern University Class Descriptions

Clothing & Fiber Arts

Button It Up!

Cloth buttons can really make your garb look even more beautiful and period correct. Come learn how to make a self-stuffed cloth button and how to hand-sew a buttonhole too! All materials are provided. **30-45 minutes Children Must Be Accompanied by an Adult. Lady Agatha Wanderer, teacher.**

Lucet Cording

An open session to learn lucet cord making at a range of levels -beginners can learn basic cording; and gentles who are already competent making square cord can learn advanced techniques, multi-strand cords, etc. \$1 for floss and handout. Bring your lucet if you have one (loaners will be available). 2 hours Children Must Be Accompanied by an Adult. Lady Eadgyth aet Staeningum, teacher.

Scottish Diaspora Tapestry

Join us to hear a story about a group of Scottish settlers here in Maine and view a panel from the Scottish Diaspora Tapestry. The panel is period materials and stitches and once completed will join over 100 other panels in a Scottish museum. There will be opportunities to join in on the stitching. We will have a session at 10am Friday and 2pm Friday. **Please bring your own camp chair. 1 hour. Children Must Be Accompanied by an Adult. Lady Anne Gryffyth - aka Anne of the Fuzzy Hat, teacher.**

Basic Fingerloop Braiding

A hands on learning experience of a technique used widely throughout period. Useful as cording/laces or trim. Children are welcome but younger ones might need some extra coaching from a parent. **Please bring scissors if you have them. Space for 12 students. 1 hour. Open to All. Fionnghualla inghen Mhic Ceigheagh, teacher.**

Knitting New and Old

If you are new and want to learn your first stitches, come on over. I'll have needles and yarn to get you started. If you've been knitting a while and want to talk history and techniques, you're welcome, too. Bring your projects and lets chat over some sticks and string. **1 to 2-ish hours. Open to All. Verthande Idunnardottir, teacher.**

Open Spinning

This is open spinning time, come to spin or to get help with your spinning or just to give spinning a try. Please bring a spinning wheel if you have one and a chair. 1 to 2-ish hours. Children Must Be Accompanied by an Adult. Ysenda Cleland, teacher.

Venetian Split Drawers: Scandalously Practical

Ladies, listen to the good word of the split drawers, they are here to make your camping season far more pleasant! Venetian split drawers, famous accessory of courtesans and "fast" women in history are an efficient perfectly period solution to staying comfortable at events. We'll discuss the history of this garment, its advantages over bike shorts and other garments and construction methods. 1 hour. Children Must Be Accompanied by an Adult. Lady Fortune St Keyne, teacher.

Four-Handed Fingerloop Braiding

Grab a buddy, and learn how to double your braid width with double the fun! This hands-on workshop will work with a simple pattern and introduce the class to two-person braiding. Knowledge of basic fingerloop braiding is a plus. **90 minutes Children Must Be Accompanied by an Adult. Lady Anna Mickel von Salm, teacher.**

Athena's Thimble Panel

The Keepers of Athena's Thimble is the EK embroidery guild. Anyone interested in medieval decorative needlework is welcome to attend our gatherings. **Please bring work to show or to panel for rankings. 2 hours. Ygraine of Kellswood, organizer.**

Food and Prink

Oh You Sweet Thing: Sweets of the Islamic World

Now with more sweets! This class will explore sweet treats from around the medieval Islamic world and the socio-cultural influences that influenced the recipes. Samples will be provided on a first-come, first-served basis. **Please bring napkins, possibly feast gear. Handouts limited to 20. 1 hour. Children Must Be Accompanied by an Adult. Safiya Shirazi, teacher.**

The First Food Blogger - Ibn Sayyar al-Warraq

This class will discuss the cookbook left by Ibn Sayyar al-Warraq in the 10th century and its importance both in culinary history and in the history of the Islamic world. Samples may be provided depending on space and sanitation; no promises. **Please bring feast gear. Handouts limited to 20. 1 hour. Open to All. Safiya Shirazi, teacher.**

Not Your Mother's Crusty Boule: Medieval Breads

What did medieval breads taste like? How can you design bread for your persona and time period? In this workshop we will explore and taste breads made with ancient grains and techniques. Come with your questions and expertise, leave with recipes and sourdough levain to start your own baking. All of the breads we taste will contain some gluten, however ancient grains and sourdough techniques create breads that are easier on digestion than most modern wheats. **1 hour. Children Must Be Accompanied by an Adult. Giovanna della Rosa, teacher.**

Why This Ingredient? Choices For Recipe Redaction

Many medieval recipes allow for some variation in choosing ingredients. In this class, we'll look at several recipes and discuss how such choices can affect the final result. Attendees are encouraged to bring medieval or Renaissance recipes of interest. Please bring recipes that they would like to experiment with, if you have them. 1 1/2 hours. Open to All. Galefridus Peregrinus, teacher.

Sausages and Puddings

Curious about encased puddings and stuffing? This will be a chance to learn about medieval recipes for fresh and cured sausage and how to prepare them. 1 hour. Children Must Be Accompanied by an Adult. Mergriet van Wijenhorst, teacher.

Comparison of Tudor and Modern Ale Brewing

We'll review and compare Tudor era ale brewing as shown on BBC's Tudor Monastery Farm to modern home & commercial brewing. From planting barley to drinking! 1 hour. Open to All. Lord Otto Gottlieb, teacher.

SCA

Keeping the Chronicle: Painless tricks to run your local newsletter The job of a Chronicler can seem overwhelming and too often, local newsletters become abandoned, leaving no written record of a group's history. But newsletters don't have to be a chore. This class explores the role of the Chronicler in our modern high-tech middle-ages and some easy ways to make a great newsletter without making yourself (and everyone around you) crazy. :30 minutes. Open to All. Christiana Crane, teacher.

Bames & **Diversions**

Medieval Chess

Chess originated in India in the 6th century and spread to Persia soon thereafter. It arrived in Europe around the 8th-9th century and became quite popular there. The class will offer an overview of the history of chess and how it had changed over the years, and will offer the chance to play a game or two by medieval rules. Sets and boards will be provided. **1.5 hours. Open to All. Pedro de Toledo, teacher.**

Make Your Own Chess Piece

The class will demonstrate how to cast a reproduction medieval chess piece, and how to finish it. There will also be a chance to play a game of medieval chess with a reproduction set. We'll be using water-based stain and polyurethane to finish the pieces so it might get a little messy. Non-latex gloves will be provided. **\$5 per piece (one piece/person). 12 student maximum. 1 hour. Children Must Be Accompanied by an Adult. Pedro de Toledo, teacher.**

The Grove of Sacred Healing

Free 15min. Sessions of hands on Reiki. Friday from 2:30 to 5pm. Saturday from 2:30 to 5pm. **15min. Children Must Be Accompanied by an Adult. Murtagh O'Kelly, organizer.**

Martial Activities

Combat Archery Ammo

This class will be a hands on opportunity to build what is one of the most difficult CA ammo to build well, the Lu-Shan (UHMW) blunt on fiberglass shaft. Students will also be taught how to inspect ammo to know when it needs to be repaired / retired. Taking this class and Battlefield Etiquette for the Combat Archer will prepare you to authorize as a combat archer if you have brought or can borrow armor. The class is free if you want to donate the finished bolt to Malagentian loaner equipment, or \$4 if you want to take it home with you. Wear older clothing, glue can squirt sometimes. Limit of 6 students. 1.5 hours. Children Must Be Accompanied by an Adult. Speedbump, teacher.

Battlefield Rules and Etiquette for the Combat Archer

An overview of what to expect as a combat archer on the battlefield. This class is geared to those who are thinking about becoming a combat archer, but do not know what to expect. We will go over both the written rules for the East Kingdom and the unwritten rules that will help keep you safe and having fun. Taking this class and having an understanding on how to inspect your equipment will prepare you to authorize in combat archery if you brought or can borrow armor. **45 minutes. Children Must Be Accompanied by an Adult. Speedbump, teacher.**

Gaining the Blade, and Guards and Counter Guards

One of the core concepts of Italian rapier is "gaining the blade." While being one of the most important concepts, it can be difficult to understand, being conveyed mostly in translated words. This concept will be demystified, and you will be shown how to form good guards and counter-guards with it. Drills will be explained and worked through to allow you to work on these concepts later. Any remaining time after that will be set aside for Q&A and general period rapier chat. Please bring a rapier. Masks and other gear may be useful depending on how fast people want to do the drills, but aren't 100% necessary. 1 hour. Children Must Be Accompanied by an Adult. Don Donovan Shinnock, teacher.



COMBAT ARCHERY SIEGE WORKSHOPS On the Siege Range All Weekend. Check Schedule for details.

Knife Throwing

Basic Knife throwing techniques and tricks to get your royal round scores up! 1 hour. Children Must Be Accompanied by an Adult. Velikail of Deltuva, teacher.

How A Man Shall Be Armed: Ways To Make Your "Hard Kit" Look More Period. A Discussion Group.

A round table discussion for ways to look more period on the field. Armor parts, Jupons and tabbard, and how to hide/get rid of the modern. 1 hour. Open to All. Alexander Clarke, organizer.

Wediebal Society

Anglo-Saxon Kings: from the "Great" to the "Clueless"

From Offa to Harold, Redwald to Ethelred, the Kings of England gave us some of the best stories about kings ever! This is collection of great stories about Anglo-Saxon Kings. From earliest to latest, from fighting Celts, to fighting Normans, these guys had so much energy and wit and craziness an hour is not enough, but I'll talk fast! **1 hour. Open to All. Hlafdige Arastorm, teacher.**

Anglo-Saxon Queens: Cwen 7 Hlafdige

Queens and Ladies in Anglo-Saxon England. From Ælfðryð to Emma, these women were no blushing flowers. From turning down Charlemagne to turning down the running the country, without their contribution the story of England would have been VERY different. **1 hour. Open to All. Hlafdige Arastorm, teacher.**

The Germanic Persona

Being Germanic is more than just beer and pretzels. Join a discussion of some of the points about period Germanic culture. Some points will be raised, then we'll have open discussion. **1 hour. Open to All. Meister Ulric von der Insel, teacher.**

Wetal Work

Blacksmithing

Come learn blacksmithing with Fergal the Smith! All day open smithy. 10ish to 9ish. No fee, although donations of food, monster energy drinks and charcoal are always welcome. All levels of skill welcome. No class limit but its first come first served. Those under 18 must have parental permission. Closed-toe footwear and no flowing garments please, remember this be a forge! This is not a clean class. Camp work garb recommended, think dirt and cinders folks. All day. All ages. Under 18 must have parental permission. Fergal the Smith, teacher.

Enameling in for your Saxon Persona

A persona-focused introduction to the technical and artistic aspects of the Anglo-Saxon style enameling. Participants should complete a piece in class. Students should bring an idea to enamel. Torch in use, so please secure loose clothing. Cost \$5. Limit of 6 to 8 students. 2 hours. Children Must Be Accompanied by an Adult. Alys Treeby & Nero Camulus, teachers.

Introduction to Cloissonne Enameling

Cloisonné enameling is a jewelry embellishment technique that dates to the 13th century BC which consists of the construction of cells with thin wires which are filled with ground glass and fired. This is a hands-on class, and each participant will be able to design and fabricate an enameled pendent to take home with them. No prior jewelry making experience is necessary. Children can take part in the class. The instructor asks that a parent speak with her prior to the class to determine the level of assistance the child will need to participate. **Natural fiber clothing is highly recommended, jewelry pliers are always appreciated. Cost \$5 materials, handouts are free. Limit of 12 students. 3 hours are alloted, time to complete a piece varies. Open to All. Ruadhnait inghean Ruairdhri, teacher.**

Minstrels, Bards & Dance

It's Going To Be Epic: Persian Epic Poetry

We'll explore Persian epic poetry during the SCA period, including the poetry itself and its place in Persian culture. Material will not be censored for young audiences. Handouts limited to 20 students. 1 hour. Children Must Be Accompanied by an Adult. Safiya Shirazi, teacher.

Pennsic Opening Ceremonies Song

We will be learning "Oriens Victoriousus" by Baroness Aneleda Falconbridge, which will be used by the East as we process across the field to meet the Midrealm at Pennsic. **30 minutes. Open to All. Martyn de Halliwell, teacher.**

Spielleutering Guild

What is the goal of the Spielleutering Guild? To provide a near-100% authentic medieval minstrel experience for our friends and strangers in the SCA, and possibly outside the SCA as demonstrations, by dressing authentic, playing authentic period instruments, and playing and singing authentic songs. We wish to: provide the proper party-atmosphere, music to accompany SCA events, have fun, get free alcohol in exchange for entertainment, amaze friends and strangers, make people dance and laugh (at the point of a sword, if necessary) and to help other spielleute with their instruments, technique, maintenence, rides, etc. If you desire to have a period instrument, want to play music without being part of the courtly music scene, want to sing and play the songs of our ancestors, and create a real medieval party atmosphere, come learn more. We are putting a music book together to make it easier to jam! **1 hour. Open to All. Minstrel Krampf, teacher.**

Spielleutering Practice Session

Whether or not you have attended the Spielleutering Guild, you are welcome to have a musical jam session with actual musicians. Together we shall practice some authentic period folk tunes, figure out whose instruments and skills sound good together, and prepare for an evening of merry-making! Don't be intimidated by any perceived lack of skill (either your own, or from others in the group). This is all about fun, and about utilizing the talents we all have to a mutual advantage. Even if all you can play is one note, you can still contribute to making music! It's all about what you do with what you've got! Can't sing a tune to save your soul? Maybe you can use your voice in a different way! We can help! Learn something new, and prepare for having more musical fun! Students should bring any instruments they have and a desire to have fun making and leaning authentic period folk music! **1 hour. Open to All. Minstrel Krampf, teacher.**

New Moon Balle - Dance Review

A quick review of several of the dances planned for this year's New Moon Balle. While it won't be a comprehensive look, we'll help prepare dancers for a variety of choices from the dance list. Please bring water, and comfy footwear! **90 minutes. Children Must Be Accompanied by an Adult. Lady Anna Mickel von Salm, teacher.**

Other **Classes**

Runic Divination and Rune casting

Learn to do divination by casting rune sticks. This is a traditional Norwegian system, not the modern "rune tiles" method, and gives a far more nuanced and accurate reading. I'll both cover how to make your own rune staves and have some with which attendees may practice. Knowing the runes already would be helpful, but isn't required. **1.5 hours. Open to All. Hlafdige Arastorm, teacher.**

Basic Illumination

The first half of class will be a presentation of the different tools, painting material and reference. Then we will apply the theory! All material included. Painting can be messy, please dress accordingly! **1hour. Children Must Be Accompanied by an Adult. Baroness Shadiyah al-Zahra, teacher.**

Basic, French, and Dutch Braids

Everyone has hair, but not everyone knows what to do with it at camping events. Let me show you how to braid hair become the most popular person in your camp. If we have time, I can show you how to incorporate some of these skills into period styles. Please bring hairbrush, hair elastics, bobby pins, willing victim (braiding partner)(optional). Space for 10 students. 1 hour. Children Must Be Accompanied by an Adult. Lady Cecily Windham, teacher.

Youth Activities

Herbalism for Kids (adults welcome)

This is a basic class on beginning herbalism to get kids started safely in knowing that what grows in the back yard can be good for soothing bug bites, poison ivy, tummy aches, and zits. We cover how to begin finding and using herbs- poultices, oils, ointments, & tinctures (none of which need cooking) as well as teas, and syrups (for those who are allowed in the kitchen). Parents welcome as it's aimed at the basic bumps and scrapes of daily life. **1 hour Designed With Kids in Mind. Hlafdige Arastorm, teacher.**

Children's Hood Making

For children ages 10 and under, come and make your very own fleece hood to help keep you warm on those cold camping nights. All you need is to bring an adult with you to help you when needed to sew the two necessary seams. Instruction is given as are all needed supplies for only \$5. Limit 12 students. 1 hour. Designed With Kids in Mind. Children Must Be Accompanied by an Adult. Lady Arabella Grant and Genevieve Grant, teachers.

Children's Pouch Making

Kids of any age can come and make a very simple cloth like pouch to help hold small baubles in. You can easily attach it to your wrist or belt. Cost \$2. Limit of 20 students. 1/2 hour. Designed With Kids in Mind. Lady Arabella Grant and Genevieve Grant, teachers.

Clothes Pin Dolls

Create your own small wooden doll with garb. Medieval and Renaissance children did not have many toys, but they might have had one like this. Small enough to keep in your pocket and play with at court. 1 hour. Designed With Kids in Mind. Asther de Perpinya, teacher.

Crown Decorating

Come and decorate a crown with your little one! Class for ages 3-6. Cost \$2. Limit of 12 students. 1 hour. Children Must Be Accompanied by an Adult. Aine Oliphant, teacher.

Mask Decorating

Come bring your little ones for a fun time decorating a butterfly or bear mask. Cost \$1. Limit of 12 students. 1hour. Children Must Be Accompanied by an Adult. Aine Oliphant, teacher.

Device Painting

Come paint a wooden preprinted device using SCA colors.Kids 6-9 must have an adult with them. Cost \$3. Limit of 10 students. 1hour. Children Must Be Accompanied by an Adult. Aine Oliphant, teacher.

Make a Robin Hood Hat

Sew a simple hat with a feather. Hat blanks and other materials will be provided (fee). There will be time enough for hand sewing during the class. Limited number of child and youth/adult sizes. Cost \$2. 1 hour. Designed With Kids in Mind. Emengar la Fileresse, teacher.

Youth Water Battle

There will be a water battle on the battle field Saturday afternoon (during the break before court) Please bring your own water weaponry. Oddly enough, the battle is cancelled if raining.



Aetas Designs - Fabric, patterns, and clothing. aetasdesigns.com

Amber River Sweet Shop and Pilfered Goods – Candy and sweets and gently used goods and jewelry.

Battlefield Bakery 2 – Cornish pasties in several varieties, shortbread, sekanjiban, bread rolls assorted varieties.

BloodStone Dragon Jewelry – Hand craft jewelry made from stone, glass, wood, and metal beads, and chain mail items.

Cabochons – Glass jewels with sew on settings, silver and hand-strung jewelry, striped stockings, artwork: portraits, sculptures, painted silk. *tchipakkan.wordpress.com/businesses/cabochons*

Camelot Creations – Garb for men and women, cloaks, hats, cloak clasps, leather belts and other accessories. *www.camelotcreations.com*

Central Asian Garb - Mongol, Persian, Chinese, and Japanese garb.

Cloak & Dagger Creations – Circlets, Trim, Cloak Clasps, 8th-16th Century Cloaks & Clothing, possibly some fabric, space permitting. *cloakmaker.com/*

Days of Our Knights – Garb, jewelry, and common items used to camp with the SCA. *etsy.com/shop/DaysOfOurKnights*

Diabolis Bazaar – Feast gear, utensils, saris, garb, decorative items, musical instruments, and introducing the "Make This Much Mustard Kit". *diabolisinmusica.com*

Dragon Rose Leathers – Leather belts, pouches, armor, roses, bone knives, forks, spoon, tweezers, needles, whistles, and other items.

Emazanti Creations – Custom made clothing for ladies and gentlemen; hand beaded jewelry and chainmaille jewelry and accessories.

Fairely Well Maid – Snoods, pouches, fans, bags, necklaces, earrings, laces, washcloth, soap bags, ribbon & fairy wands, fairy circlets, head wraps, linens, bottle carriers, veil pins and coifs. *fairelywellmaid.vpweb.com*

The Far-Flung Potter – Pottery.

Fernando's Engravings – Household rings customized just for you, custom engraved rings, pendants, bracelets with runes, draconic, elven, and Latin alphabets. *facebook.com/FantasyEngravings*

Green Mountain Leathercraft – Leather goods, beads, jewelry, socks, etc.

Heart of Oak Crafts – Hand-crafted replica glass beads and ironwork from Anglo-Saxon, Roman, Celtic, Germanic, and Viking-era archaeological sites. *etsy.com/shop/heartofoakcrafts*

House of Avalon – Period headwear and accessories and period jewelry representations. *facebook.com/pages/House-of-Avalon*

Ironmonger Armory - Armor and armor tools. ironmongerarmory.com

Lady Guendalina's Closet – Snoods, trims, shawls, notions, boning, patterns, pouches, jewelry, barrettes, hair sticks, silverware, vanity accessories (mirrors, perfume bottles, etc) and more. *etsy.com/shop/Ladyguen*

The Leather Pit – Leather pouches, tankard straps, bracers, journals, belts, quivers, etc.

Lorelei's Loaves & Treats – Bread and fudge and perhaps scones. *loreleisloaves.com*

MacQueen of Kilts - Tartan, kilts & sporrans. macqueenofkilts.com

Maine-Line Industries – Raw leather, dyes, metal hardware, finished bags, belts, bracers, fox tails, and other leather crafting supplies. *mainelineleather.myshopify.com*

Mountain Greenery Designs – Jewelry. etsy.com/shop/MountainGreenery

Neville's Notions – Glass beads, jewelry, hand made crafts, fabric, and re-purposed items. *facebook.com/nevillesnotions*

Oliver's Music Shoppe – Music books, instruments, supplies, gifts, jewelry, plus doughnuts and food items donuts this year. *olivers-musicshop.com*

Recettear – Vintage/antique kimono, Japanese fabrics, and Japanese accessories.

Red Dog Forge – Custom knives and hand forged goodies.

Robert Quill, Artist for Hire – Commissioned artwork, handmade jewelry. *robertquill.com*

Running Dog Pottery – Pottery and jewelry. *itinerantpainter. blogspot.com*

Sunshadow Design – Handmade knives, handmade SCA List Legal fencing weapons, handmade period authentic dress accessories, and handmade SCA regalia and award medallions. *sunshadowdesign.com*

Thor's Hammer – Fire irons, cranes, cooking forks, pot lifters, pot lid lifters, candlelabra, tent stakes, jewelry, cordage, archery supplies, and knives.

The Threaded Needle – Clothing and accessories, fabric, trim and sewing supplies.

Tinker's Backpack – Jewelery, leather goods, hand knit items and more.

Vinland Traders – Crafted leather goods, fiber goods, some small jewelry, and leather repair services.

Walt-King Sticks & More – Customized Walking Sticks, Survival Sticks, Canes, Cutting Boards, Baby Rattles, Wall Clocks, Knitting Needles, Kids' Safety Knives, Bottle Stoppers, Coasters, Rolling Pins, Chopsticks, Hairstix. *walt-kingsticks.com*

SHOP MERCHANTS ROW AND EARN WAR POINTS

Shop your way to victory! Your purchases in Merchant's Row contribute to a War Point that goes to whichever side spends the most money. Forms for the War Point are available at Info Point. Forms must be turned in to Info Point or the Merchant Coordinator, Lady Christiana Crane, by 10 am Sunday.