



Malagentia



STAFF GNEW XXXV

MERCHANTS

Autocrat: THL Angeline Corbett Deputy Autocrat: Laird Meara MacNeil Assistant Lord: Aloysius Sartore Gate coordinator: Maîtresse Camille des Jardins Info Point coordinator: Lady Hesychia of Ravensbridge Gold Key Coordinator: Lady Kathryn Foxburrow Merchant Coordinator: Lady Griet Wever van Orange Arts and Science Coordinator: Lady Octavia Valeria Bardic Coordinator: TH Solveig Bjarnardottir Family Point Coordinator: THL Amée Le Mort Mistress of the List: Propraetrix: lilia Baebiana Watch & Facilities Coordinator: Lord Quentus Quictilius Mortis	Road Coordinator: Lord Maxton Gunn Water Bearing Coordinator: Lady Slàine An Doire Social Media Coordinator: Bo of Malagentia Printing Site book: Baroness Aureliana Curva Token Maker: Tiffan Fairamay Staff Chef: Lady Aelfwyn Marie von Augsburg Assistant Chef: Lady Mary of the High Hills  <u>Marshals in Charge</u> Archery: Lord Aloysius Satore Combat Archery: THL Karl der Falchner Fencing: Lady Mickel von Salm Heavy List: Sir Micah of Brighton Manor Thrown Weapons: Lord Tomas Bergstrom	PROXIMA DESIGN CAT TOYS HANDMADE CENTRAL ASIAN GARB MEDIEVAL GARB DIABOLIS BAZAAR GARB AND RELATED SIGRID AND MAGNUS LEATHER EMPORIUM GOODS & LEATHER GOODS NORTH TOWER ARCHERY SUPPLIES ASSORTED GOODS, LEATHER WORKS, ARCHERY PRODUCTS PLUNDER SISTERS ASSORTED GOODS AUNTIE ARWENS HERBS & SPICES MEAD HALL OUTFITTERS CLOTHING, GARB, FABRIC WALT-KING STICKS & MORE WALKING STICKS THOR'S HAMMER LEATHER & ARCHERY SUPPLIES DESIGNS BY SPARROW STONEWARE POTTERY & STERLING SILVER JEWELRY MHISTY'S COVEN TREE ASSORTED GOODS CRIMSON HOUND HABERDASHERY GARB CABACHON'S ASSORTED GOODS TF WOODCRAFT WOODEN FIBER ARTS TOOLS, DYES, & WOODEN KITCHEN ITEMS STEEL WOOL GREEN MOUNTAIN LEATHERCRAFT ASSORTED GOODS STONE GARDEN JEWELRY ASSORTED GOODS, STONE, BONE, AND PEWTER CHARMS & LOOSE STONES CLASSICAL BANJO FARM LLC GOODS, CLOTHING, & GARB HEART OF OAK CRAFT REPLICA GLASS BEADS, FORGED & OTHER IRON WORKS
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The Sovereign's and Consort's Championship of Thrown Weapons

Lord Doyen Crowe King's Champion

THL Matteo Genovese Queen's Champion

& Lord Tomas Bergstrom

Greetings eastern throwers. We will be choosing our successors as sovereign's and consort's champions of thrown weapons. We have created a fun and exciting challenge for throwers and spectators alike to take place on Saturday. The day will start with a challenging thrown weapons decathlon. This will be open to throwers of all skill levels who wish to compete. There will be 10 different rounds split into 2 stages. The first stage will involve axes and knives at multiple distances. The second round will involve spears and plumbata. You must throw all 10 rounds and the scores from each round will be combined for your final score.

The top 16 scoring throwers advance to the finals. A fun and exciting series of rounds to narrow down the throwers from this sweet 16 to the final champion!!! A story that will be fun for the throwers and exciting for the spectators alike.

Details will not be revealed until the start of the finals.

Saturday

Round 1: 9 AM - 11 AM

Round 2: 11 AM - 1PM

Finals: 2 PM - 4 PM

All throwers are encouraged to throw their first round as early as possible. Also, to make sure that "late arrivals" do not delay the start of the second round ALL throwers wishing to compete MUST be at the range, signed in, and ready to throw their first round by 10AM Saturday. No exceptions without prior approval.

We look forward to seeing the throwers of the east showing the kingdom their skill, honor, and courtesy as we find new champions for their majesties.

GNE XXXV

IT BEGAN 35 YEARS AGO, On a small farm in malagentia beside a gentle brook - the first of what would become known as the great northeastern war. From finche's farm to the seaside fields of horses to the pines of hebron, gnew (or gne, to some) has changed environs, but its place in the heart of the eastern kingdom has never shifted. For this year's gathering for matters martial, artistic and communal, we will celebrate with this theme: 35 years of gne(w) - a rich heritage! What are your favorite memories from gnew, old or recent? Did you survive the mud pits? Was there a bardic circle that inspired you? A battle to end all battles, the most "no kidding, there i was" battle ever? Did your children chase sheep with abandon, or did you shoot at ferocious fish on the archery ranges? Each area of GNE - Fencing, Heavy, Thrown Weapons, Info Point, Youth Activities, A&S and Archery - will embrace a theme from the mists of GNEW's past. We will invite you to share your favorite memories with us in writing at Info Point. This year, we will remember the things that make us happy, that inspire songs and that bring us together over and over again and we will celebrate them all at GNEW!

SENESCHAL OF MALAGENTIA

DON MAT WYCK



Bonus: 1985 MOONSTONE





HEAR YE... SITE RULES



<p>Although the SCA complies with all applicable laws to ensure the health and safety of our event participants, we can't eliminate the Risk of Exposure to infectious disease during in-person events. Participating in the in-person events of the SCA, you acknowledge and accept the potential risks. You agree to take any additional steps to protect your own health and safety and those under your control as you believe to be necessary.</p> <p>Harassment Policy</p> <p>SCA prohibits harassment and bullying of all individuals and groups. Participants engaging in this behavior are subject to appropriate sanctions. If you are Subjected to harassment, bullying, retaliation, or if you become aware of anyone being harassed or bullied, contact a Seneschal, President of the SCA, or your Kingdom's Board Ombudsman. Per the Society Seneschal, July 17, 2017.</p> <p>Minors</p> <p>The parent or legal guardian of the minor must be always present on site and with the minor. Emancipated minors must show legal proof and ID. Unaccompanied minors will be escorted off site to the custody of parent or legal authorities.</p> <p>Site Tokens</p> <p>You will need to show your site token to participate in fighting, classes, and other activities on site.</p>	<p><u>East Kingdom Law, smoking of marijuana and tobacco, is banned in all public areas.</u></p> <p>Smoking, Drinking, and Socializing</p> <p>Alcohol and Marijuana are not to be consumed by any minors under 21 years of age. Modern laws must be followed! Eviction without refund and local law enforcement will be involved. Masking is recommended by not required. Ask for consent to avoid misunderstandings. When approaching people ask for consent to enter the space and especially before touching anyone. Example: Can I hug you? Be sure to respect the feelings and needs of others and in return you will be respected.</p> <p>Information point</p> <p>This is a great place to start your adventure. If you have questions, this is the magical place to find. They can also direct you to the many volunteering opportunities that allow you to take a bigger part in the triumph of GNE.</p> <p>Electrical Medical access to electricity to charge a CPAP, motorized scooter or other medical devices please contact gate to get a tag before plugging in device. Access to electricity is a separate charge please see gate for your electrical needs.</p> <p>Gold Key</p> <p>has many delightful garments for loan. This is a free service. Maybe you have a lot of garments already but like to try on something a little different.</p>	<p>Family Band Radios:</p> <p>Channels are reserved for staff communications only.</p> <p>Mistress of the List</p> <p>Inspection of all equipment to be used during this event must take place. You must provide proof (aka: the authorization card) that you are authorized to participate in a combat activity. <u>No exceptions.</u></p> <p>Battlefield field support staff/Water Bearing</p> <p>There is always a need for more support staff to cover all areas at GNE. There will be communal drinking containers provided at each battlefield and strategic areas. Participants will need to provide their own drinking vessels.</p> <p>Lost & Found</p> <p>Items can be left or found at Info Point</p> <p>Rubbish/Trash Disposal,</p> <p>Participants at GNE are responsible for the disposal of their own garbage and cleanup of their campsites. Hebron Pines Campground provides a dumpster for garbage disposal located at the top of the parking lot. If you need garbage bags, they are available at Info Point. Absolutely no garbage should be placed in the Gray Water Barrels, in Port-A-Potties, or the Bath house. Only Toilet paper and Human Waste in the portable toilets</p>
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SITE RULES CONTINUED



Fire, Firewood, Fireworks, Fire Performances:

Great Northeastern War does not allow fireworks because of the danger of fire and personal injury. Use of fireworks at Great Northeastern War will result in your immediate eviction from the event.

Do not dig fire pits. Fires may be built only in the pre-built fire rings provided by the campground, or you may provide your own above-ground fireplace.

Campground fire rings may not be moved for any reason. Do not dispose of ashes from fires unless they are completely cold. Failure to do so may cause a fire. Dancing and Performances with electrically lighted substitutes are acceptable and strongly encouraged

State regulations prohibit importing firewood from other states. Please plan to acquire your firewood as close to the site as possible. Do not cut branches from or cut down trees. A private vendor will be selling firewood on site. You may also purchase firewood from a number of stores in the nearby towns of Mechanic Falls, Poland, Oxford, and Lewiston. Absolutely no tiki torches in the woods, under overhanging branches, or within 30 feet of the wood line. Due to SCA rules and insurance requirements, we regret that we cannot have live fire performances, such as fire spinning or fire.

Leave No Trace

Your camping site and the campground should be returned to it's original condition. All wastewater goes in grey barrels for collection. All other waste goes in the dumpster provided by the parking lot. Do not leave trash in any area except in the dumpster. Please walk your campsite before departure making sure all items, waste and tent pegs are removed, therefore leaving the area in the same condition as it was found

Grey Water Disposal:

Hebron Pines campground, like all campgrounds in Maine, is subject to stringent grey water discharge regulations. Grey water (water used in washing dishes, runoff water from showers, and other types of wastewaters that contains soap or food remnants) may not be dumped onto the ground. Collect all grey water from cooking and washing and dump it only at the designated grey water dumping stations. Improper disposal of grey water violates state and county health department guidelines, impacts the environmental quality of our land and water resources, and may result in hefty fines for Hebron Pines campground and the SCA, Inc. Please wash dishes in your campsite and throw away any solids with your trash. The water should be put in the collection barrels next to the porta johns and bathhouse

Lost & Found

Items can be left or found at Info Point

Absent Friends...



Since last we gathered in the shadows of the Pines of Hebron, Malagentia and the East have lost some kind souls who were dear to us. We invite all to raise a glass to absent friends, leave a seat by the fire and give pause for a fallen comrade.

Lisa “Petra of The Winding Waters” Willey, who was fierce, yet tender – skilled at so much and still eager to learn. She is at the clearing at the end of the path. For a time, she introduced Malagentia’s youth to the dream.

Jon Bor Ox, who kept Malagentia’s arrows flying straight and served our nation in the Navy. His strength of arm proved a match for 50-pound bows and we shall miss him.

Else von Oberfranken – a friend to many in the East for many years, a true member of the Barony of Stonemarche and denizen of the Inn of Bard’s Rest.

Baron Ernst, who taught us all, “If you’re not having fun, you’re doing it wrong.” He was, as Ernie’s Girls avow, “A smiling, sarcastic pain-in-the-ass who could make us laugh no matter what.

Until we meet again, friends



Lisa Willey



Else von Oberfranken



Jon Bor Ox



Baron Ernst

ACTION SCHEDULE

Archery		Fencing	
Thursday	9am -7 pm	Thursday	3 pm - 5 pm
Friday	9am -7 pm	Friday	9 am - 5 pm
Saturday	8am - 4 pm		10 am five-person melee
Saturday	Breakdown 4pm		11 am five-person Cut & Thrust
Sunday	Closed		1:30 woods battle
Gate Hours			3:30 pm By the Book Prize Fight
Thursday	12 pm - 10 pm	Saturday	9am - 3:30 pm
Friday	8 am - 10 pm		10am Pennsic Rapier Singles Tournament/ GNEW Novice Tourney
Saturday	8am - 2 pm		11 am Master Gregory Cut and Thrust Memorial Tournament
Saturday	Breakdown 2 pm		1:30 pm - 3:30 pm Field Battles
Sunday	Closed		Breakdown 3:30 pm
Info Point		Sunday	Closed
Thursday	8 am - 4 pm		
Friday	8 am - 4 pm	COURT	
Saturday	8 am - 4 pm Closed for morning Court	Friday	No Court
Saturday	Breakdown 4pm	Saturday	Morning court time to be determined
Gold Key			Roving courts on Battlefield
Thursday	12 pm - 10 pm		Main Court 5:30pm at the Barn
Friday	8 am - 10 pm Closed for Court		
Saturday	8 am - 4 pm Closed for Court	Heavy	Please see next page for times
Sunday	8 am - 11 am RETURNS		
Thrown			
Thursday	12 pm -5 pm Populus Range Open	Youth	2 pm - 5 pm closed for Lunch and Courts
Friday	10 pm -1 pm Populus Range Open	Thursday	9 am - 5 pm
	1 pm Range Closed Lunch	Friday	9 am - 3:30 pm
	2 pm Thrown Weapons Class	Saturday	Closed
	3 pm - 5 pm Populus Range Open	Sunday	
Saturday	9 am Qualifying Rounds		
	10 am Populus Range Open		
	12 pm Closed for Lunch		
	1 pm - 5 pm Populus Range Open		
	5 pm Breakdown		

HEAVY

In order to participate in heavy list melees or tourneys, combatants must have a current authorization and pass a weapons and armor inspection. Prior to the weapons and armor inspection, a combatant will be required to present proof of a current authorization and a form of identification. During the scheduled authorization and inspection times, an MOL will be available to assist combatants that have a current authorization but no physical documentation. Multiple marshals will also be available to provide authorizations or re-authorizations.

Marshals performing the weapons and armor inspections will provide the GNE sticker to be affixed to the helm of the authorized and inspected combatant.

Thursday (July 13)

4:00pm – 6:00pm: authorizations, inspections, pickups

Friday (July 14)

2:00pm – 4:00pm: authorizations, inspections, pickups

3:00pm – 4:00pm: Combat Archery Tourney

4:00pm – 6:00pm: The Deed

7:30pm - 8:20pm inspections only (no authorizations, no MOL); at Torchlight Tourney

8:00pm – 8:20pm: Unbelted Torchlight Tourney registration

8:20pm – 10:00pm: Unbelted Torchlight Tourney

Saturday (July 15)

9:00am – Court: authorizations, inspections

After Court, ~11:00am: Woods battle (45 minute resurrection, no combat archery)

12:00 – 12:45: Bridge battles (3 non-resurrection, with 2 bridges, with combat archery)

1:00 – 1:30: Town battle (30 minute resurrection, multiple buildings, with combat archery)

2:00 – 2:45 Field Battles (3 non resurrection with combat archery)

2:45 – 4:00: Open field (Unbelted champions practice, pickups)

ARCHERY

This year will be themed around our overall concept of 35 years of Great Northeastern War. We'll be having the usual Royal Round targets, our Purple Dragon, a clout shoot, and some novelties from the past, including a castle window style shoot. As always, all equipment should reflect the spirit of medieval archery and should be appropriate for and our Policies will be followed as familiar to you.

East Kingdom Archery always. War Points

There will be four war point shoots: Castle Clout, Advancing Soldier, Castle Window, and Phases of the Moon. Each archer will have as many opportunities as they wish to shoot each target but may only submit their highest score for each. War point shoots run Thursday, Friday and Saturday, depending on marshal availability.

In addition to the War Point shoots, there will also be a standard range for practice and Royal Rounds, and targets for our youth and anyone wanting instruction and short-range shooting.

Thursday, 9 am to 7 pm as Marshals are available Royal Rounds, Open Practice, War Points. Please BYO marshal if possible.

Friday, 9 am to 7 pm

Royal Rounds available all day: youth archery instruction available pending marshal availability. War Point shoots are available all day. IKAC's are possible with marshal availability.

Saturday, 8am to 4pm

Royal Rounds available all day, youth archery instruction available all day pending marshal availability, War Point shoots available all day. IKAC's are possible with marshal availability.

Saturday, 4pm to Court - Archery Range disassembly. This is a scheduled but hopefully rapid disassembly of the archery range equipment, so the facilities staff will have an easy time loading our gear for transport to storage after the event closes Sunday. If we don't finish before court, we'll be back at it Sunday morning.

Archery Marshals Help make the weekend much easier on the Archery Marshal in Charge. Any assistance, even if it's just for an hour or two will be greatly appreciated, contact Lord Aloysius Sartore or Lady Isabella Altoviti if you can assist. There will be a sign-up board at the range, and an online volunteer sign up. This is a great opportunity for MITS to get practice running a complex and busy line and performing equipment checks while also being observed by different marshals

FENCING

All Rapier Combat at Great Northeastern War will be conducted in accordance with the East Kingdom Rapier Combat Rules Inspections and authorizations will be available on Thursday, Friday and Saturday. All times subject to change at the whim of weather, field conditions and Roving Royal Court. Unless otherwise noted, all activities will occur on the fencing field. Pickups & Learnings: We will be facilitating and encouraging pickups and spontaneous lessons to foster good feedback, encouragement, and plenty of fencing!

Thursday 3:00 – Pickups and Authorizations (bring your own marshal) 5:00 - Field closes Friday 9:00 – Pickups and Authorizations 10:00 - 5 Person Melee 11:00 - 5 Person Cut & Thrust Melee 1:00 – Woods Battle 3:30 – By the Book Prize Fight 5:00 – Field closes Saturday 9:00 – Pickups and Authorizations 10:00 – Pennsic Rapier Singles Tournament 10:00 – GNEW Novice Tourney 11:00 – 6th Annual Master Gregory Finche Memorial Cut & Thrust Tournament 1:00 – Field Battles 3:30 – Field closes — 5 Person Melees, for Rapier and for Cut & Thrust: Sign-ups will begin as soon as the field opens in the morning. The winner will be the last team standing. Woods Battle: A set of two scenarios: capture the flag, and travelers/brigands. If the weather is poor and we may not use the woods due to overly wet terrain, we will move to the field. By The Book Prize Fight: The fourth annual exhibition tournament focusing on period form and weapons. Fencers of any and all experience levels of historical fencing are encouraged to participate! Seriously! Once again, this year's event will have two parts. Fencers may opt-in into EITHER or BOTH parts

1. ASSAULT/KATA/FLOW OR PLAY DEMONSTRATION. Fencers should come up with a short series of movements that demonstrate a variety of bladework, body positions, and footwork of their chosen style. Alternatively, fencers may also walk through a few actions/plays/techniques from their system or master. This is a great opportunity to show off actions or plays that may not be legal in SCA rapier combat.

2. EXHIBITION/PRIZE FIGHTS. These will be three to five passes per pairing (depending on number of fencers), rotating forms when applicable. If your chosen form doesn't have multiple forms or you are limited by your current authorizations, repeating forms is fine. These exhibition fights must be with SCA-legal weapons, including spears. C&T is allowed & encouraged if agreed upon by both combatants. The SCA Reduced Armor Experiment is permitted for this event. Contact Marshal Remy Delamontagne of Gascogne for more information. Pennsic Rapier Singles Tournament the East Kingdom's Rapier Singles Leaders will once again to host a tournament to help determine the makeup of this year's Pennsic Champions team. Double elimination, bring your best weapons form. Each pass will be fought once, double kills will be refought so as to make the tournament as clean as possible. (Note: winning the tournament does not guarantee a spot on the team). Contact Thomas Effingham for more information. GNEW Novice Tournament Open to all rapier fighters authorized on or after July 1, 2021. Round-robin format for the first round; subsequent rounds will be determined based on number of participants. It is requested that combatants match form for those who are limited to single sword. 6th Annual Master Gregory Finche Memorial Cut & Thrust memorial tournament. It is asked that fencers donate an item to the prize pool in order to secure entry. This item must be handmade, either by you or another in your name. A limited number of sponsor prizes will be available for those in dire need prior to tourney start. Final format will be dependent on the number of entrants; however, we hope to have each bout be the best of three passes, scored by number of victories. Double kills will be refought. Field Battles: A set of three scenarios: Capture the flag with limited resurrection; Timed open field with limited resurrection; Treasure Chest / Banners Scenario. At least one scenario will be run twice, to allow usage of spear in the second iteration. Note: DFB allowed in all scenarios; knee walk to engagement, running allowed to engagement.

FAMILY POINT

returning as the center for youth activities and family meetups. We encourage Family Point to be the meet up space for parents and kids to get together with other families. A parent/guardian/supervising adult/older teen will be required to stay with any child under the age of 10 at family point as well as throughout the event.

FAMILY POINT HOURS:

Thursday 2:00- 5:00 pm: TEEN activity 8:00pm

Friday 9:00 am- 5:00 pm (closed for lunch)

Saturday 9:00 am- 3:30 pm (closed for lunch)

Sunday- Closed open until packing is done.

ANIMAL SEARCH: Last year the site was overrun by Sheep! The kids did a great job of wrangling them!! This year we will be on the lookout to see what other lost animals may show up on Friday and Saturday. We will need your help to search out these animals and gather them together before they cause havoc in the camps! Seekers and Relocation Agents will need to sign up at Family Point to participate in the Animal Search Game!

ACTIVITY BLOCKS: Family point will offer various 2-hour activity blocks throughout the event. During each block there will be teachers and activities available offering themed activities within a category such as heraldry, paper crafts, weaving, embroidery and more. These activity blocks will have 2 or more activities in each theme and are fluid to allow families to come and go during that time period. We encourage late arrivals! Activity block themes will be posted at Family Point.

TEEN TIME ACTIVITIES: There will be activities specifically for the teens, such as a Meet and Greet and Cattle Raid (or similar activity) on Thursday evening. Activity details and times will be posted at Family Point.

YOUTH A&S: Many A&S classes held at the A&S tents are family friendly. Check the class description, it will tell you if it is not appropriate for specific ages. If you aren't sure, ask the teacher! Family Point will have scheduled classes, as well various A&S DIY projects available to grab any time Family Point is open. Check the schedule for more information.

GARB CLOSET: Please bring your kids' outgrown lightly used garb over to family point and trade it in for a size that fits. We currently have a limited selection, and it is on a first come first served basis.

FAMILY POINT

Oyez oyez

Concern for the Kingdom's Garden!

Word has reached our ears that the notorious Gary Gopher and his band of furry vagrants have been seen in the area. Plus they have been heard bragging about their plan to vandalize the Kingdom Garden. So we call upon you our brave young populace to come defend the garden from Gary's Gang. Who will answer the call to protect the Princess's parsnips? The Prince's pumpkin? The King's carrots or the Queen's Kiwifruit?

This tourney is for those under 5 (or small 5) which will be held at Family Point after Morning Court on Saturday.

Spectators are welcome and encouraged as the kids hurl foam weapons at their targets. **THL**

Thurs 7/13		2:00-5:00 pm	Family Point & Youth Garb Closet Open	
Fri. 7/14		9:00-5:00pm	Animal Search & Youth Garb Closet Open	(Closed for lunch)
Sat. 7/15		9:00-3:30 pm	Animal Search & Youth Garb Closet Open	(Closed for lunch)
Sun. 7/16		closed for activities: Garb closet open		
Thurs 7/13		2:00-5:00	Open Activity Block	Family Point
Thurs 7/13		8:00 PM	Teen Meet-Up/Activity:	Family Point
Fri. 7/14		9:00-11:00 AM	Open Activity Block	Family Point
Fri. 7/14		11:00 AM	Youth Bardic Circle	Family Point
Fri. 7/14		1:00 PM	Malagentian Players Presents	Merchants Row
Fri. 7/14		1:00-3:00	Open Activity	Family Point
Fri. 7/14		2:00 PM	Youth Combat Archery Shoot	Family Point
Fri. 7/14		3:00-5:00	Open Activity	Family Point
Fri. 7/14		8:00 PM	Teen Meet-Up/Activity:	Family Point
Sat. 7/15		9:00-11:00 AM	Open Activity (Court likely about 10 am)	Family Point
Sat. 7/15		After Court AM	Under 5 Thrown Weapons Tourney	Family Point
Sat. 7/15		11:00 AM	Youth Combat (after morning Court)	Family Point
Sat. 7/15		1:00 PM	Malagentian Players Presents	Merchants Row
Sat. 7/15		1:00-3:00	Open Activity Block	Family Point
Sat. 7/15	Closed for court	3:00-4:00	Open Activity Block	Family Point
Sat. 7/15		3:00 PM	Youth Water Battle	Family Point
Sat. 7/15		8:00 PM	Teen Meet- Up/Activity	Family Point

This being the Map of the Great Northeastern War XXXV

A.S. LVGG

2023

