

Malagentia Province Meeting

Meeting Minutes

1.4.2024

Chronicler: Aesa Ormstunga

Meeting called to order at 7:06 by Mat Wyck, Seneschal

In attendance: Mat, Aesa, Frances, Aurelia, Mickel, Lydia, Max, Shyvan, Bo, Micah, Collette, Q, Amee, Sulicena, Meara, Dunlaith, Christine, Octavia, Vollmar

1. **Opening remarks** from Mat Wyck, Seneschal: Welcome and thank you to new and returning officers as we go into the new year. Congratulations to Aurelia Colleoni a'Buccafurno and Amee le Mort who are joining Collette d'Avignon as deputies to the Seneschal. Thanks to Wynefryd Bredhers and Conoll an Doire for their service as they step down from the deputy position.

2. **Officer reports:**
 - a. **A&S – Octavia/Mickel:** December was a full month of craft, dance, scribal and game night. Upcoming events: Cooks' Guild meeting, Spring's Inspirations, Malagentia Test Kitchen. Floating the idea of themed craft nights going forward.
 - b. **Chatelaine – Collette:** Not much current activity at the closing of the year. Open to ideas and suggestions to interest new people. Comment from Shyvan: the Masonic Hall used for the recent Gold Key project is interested in the SCA and asked for us to come speak with the Hall and members about what we do.
 - c. **Chronicler – Aesa:** Newsletter in the works. Requested small blurbs from all Provincial officers to share in the upcoming issue. Current publication schedule is expected to be full quarterly issues of the Moonstone, with smaller, monthly issues of the MoonLite. Open for articles and suggestions of what people would like to see.
 - d. **Exchequer – Shyvan:** We have money! Year end reports slated to be done by end of month.
 - e. **Herald – Volmar:** Nothing new to report.
 - f. **Knight Marshal – Micah:** First practice in a while for heavy armoured fighting this last week. A new fighter showed up, hoping to recruit more going forward.

Comment from Dunlaith: Giggleswick would like to start a new practice down in the Eliot grange hall.

- g. **Minister of Lists – Frances:** Will be volunteer MoLing at Birka, looking forward to it!
 - h. **Rapier Marshal – Aurelia:** We have fencing! Hoping to get people to teach 30 minute segments at practice, either one-off or ongoing sessions to encourage more learning and growing opportunities.
 - i. **Thrown Weapons – Tomas:** Not present, no updates.
 - j. **Web Minister – Tessa:** Not present, was noted that officer emails are currently not forwarding.
 - k. **Giggleswick – Dunlaith:** Attempting to start a new fight practice in Giggleswick. Officer meeting, plans to start casual monthly meetups. Looking into a few demo possibilities, including tabling at the South Berwick Strawberry Festival in June. Comment from Shyvan: any populace meetings planned? Not at this time, but on the agenda. Will post to the Giggleswick group for scheduling.
 - l. **Archery – Aloysius:** Not present, no updates
 - m. **Ravensbridge – Aloysius:** Not present, no updates
 - n. **Quartermaster – Reynard:** Not present,
 - i. Shyvan gave an update on the Gold Key sorting and reduction project. Successful sorting happened, hall was opened to the populace on Sunday to come take spare garb. At least 4 bins were culled, one donated. The remainder will be present at future events as free-for-the-taking. Also found a couple of extra keys for storage.
 - ii. Q forwarded comments from the QM—greatly appreciated the reduction of Gold Key. Large canvas tent was donated, will need volunteers to help setup and assess once the weather cooperates. Grey water equipment was lent to Stonemarche, most came back, but not all. Seneschal will contact Ren about the remainder. Discussion of list equipment for Birka.
3. **Budget Vote – Shyvan:** Presented budget proposal that was passed at a previous month's meeting. Vote will be pass/fail for the full budget as written.
- a. Tallied by Aesa, Chronicler: 18 votes yes, 0 votes no, 3 no-vote. Budget passes!

4. **Game Night Report – Bo:** Monthly game night held at the Scadian owned Crossroad Games in Standish, last Thursday of the month. Averaging around 10 people. No fee to show up and play, good mix of modern and period gaming. Will be hosting a historical gaming event at GNE by request and interest of HRH Emerson, and will be promoting period card games in the leadup to the event.
5. **Foresters' Guild – Sulicena:** Garbed hike happened in December right before the holidays, planning more in the future. A FB group and Discord channel for Forester events have been set up, if anyone is interested in hosting. A great opportunity to prep for winter events and try out winter garb. Please reach out with any questions or interest!
6. **Cooks' Guild – Lydia:** Meeting on Saturday, January 6th for a garbed potluck, in collaboration with the Foresters' Guild. A maple sugaring session is currently planned for March. Will be updating the Cooks' Guild section of the website.
7. **Upcoming Malagentia Events – Mat:**
 - a. **Otzi's Paradise**, scheduled for Feb. 10 at Bradbury State Park. Foresters' workshop during the day, optional camping overnight (must reach out beforehand to determine winter camping preparedness).
 - b. **Malagentia Test Kitchen**, Apr. 27-28 at Bradbury State Park; Event Steward – Lydia Webbe, Deputy Steward – Octavia Valeria. Collaboration event between Cooks's Guild and Foresters' Guild. No formal schedule, but will be looking for volunteers for demos. Will also be hosting the annual Northern Chef competition.
 - c. **Great Northeastern War**, July 11-14; Event Steward – Q, Deputy Steward – Aesa. Placeholder event announcement is up on the EK website with the dates. Still finalising staff, will update the event announcement shortly. Confirmed with Nickerson's and Olson's for facilities related things, currently working with the Seneschal to determine an opponent.
 - d. **Miscellaneous:** Waiting on bids for Spring's Inspirations, turning thoughts ahead to Harvest Moon.
8. **Old Business – None**
9. **Other New Business – None**
10. **Questions – None**

11. Closing remarks – None

Meeting adjourned at 7:55pm by Mat Wyck, Seneschal.